




Mapping from
First Award in
Music to BTEC
Tech Award in
Music Practice
(2022)



Pearson



Structure comparison

Structure comparison

BTEC Tech Award in Music Practice (All components are mandatory)	BTEC First Award in Music (2 core units and 2 optional units)
Component 1 - Exploring Music Products and Styles	Unit 1 – The Music Industry (Core)
Component 2 – Music Skills Development	Unit 2 – Managing a Music Product (Core)
Component 3 – Responding to a Commercial Music Brief	Unit 3 – Introducing Live Sound (Optional)
	Unit 4 – Introducing Music Composition (Optional)
	Unit 5 – Introducing Music Performance (Optional)
	Unit 6 – Introducing Music Recording (Optional)
	Unit 7 – Introducing Music Sequencing (Optional)



Content mapping

Overall mapping of content

First Award Content	BTEC Tech Award in Music Practice Content
Unit 1 - The Music Industry	
Understand different types of organisations that make up the music industry	Not specifically mapped to content but some understanding of jobs and the wider industry relate to Component 2
Understand job roles in the music industry	
Unit 2 - Managing a Music Product	
Plan, develop and deliver a music product	C3 - Understand how to respond to a music brief C3 - Select and apply musical skills in response to a music brief C3 - Present a final musical product in response to a music brief
Promote a music product	Although not specifically mapped promoting is part of C2 - Demonstrate professional and commercial skills for the music industry
Review the management of a music product	C3 - Comment on the creative process and outcome in response to a music brief

Overall mapping of content

First Award Content	BTEC Tech Award in Music Practice Content
Unit 3 - Introducing Live Sound	
Plan for a live music event	Live Sound is not included in the Tech Award specification
Demonstrate understanding of health and safety	
Set up and use live music systems	
Unit 4 - Introducing Music Composition	
Explore creative stimuli to meet a brief	C1 - Apply understanding of the use of techniques to create music C2 - Apply development processes for music skills and techniques C3 - Select and apply musical skills in response to a music brief
Develop, extend and shape music for performances	C2 - Apply development processes for music skills and techniques
Present compositions appropriately	Not specifically mapped but presenting and sharing material is covered as part of C2 - Demonstrate professional and commercial skills for the music industry

Overall mapping of content

First Award Content	BTEC Tech Award in Music Practice Content
Unit 5 - Introducing Music Performance	
Develop your music performance skills and review your own practice	C2 - Apply development processes for music skills and techniques
Use your music performance skills within rehearsal and performance	C2 - Apply development processes for music skills and techniques C3 - Select and apply musical skills in response to a music brief
Unit 6 - Introducing Music Recording	
Plan a recording session	C3 - Understand how to respond to a music brief C3 - Select and apply musical skills in response to a music brief
Use recording equipment safely to produce multi-track recordings	C1 - Apply understanding of the use of techniques to create music C2 - Apply development processes for music skills and techniques C3 - Select and apply musical skills in response to a music brief

Overall mapping of content

First Award Content	BTEC Tech Award in Music Practice Content
Unit 7 - Introducing Music Sequencing	
Explore music sequencing techniques	C1 - Apply understanding of the use of techniques to create music C2 - Apply development processes for music skills and techniques C3 - Select and apply musical skills in response to a music brief
Use music sequencing software to create music	C1 - Apply understanding of the use of techniques to create music C2 - Apply development processes for music skills and techniques C3 - Select and apply musical skills in response to a music brief
	New content for Tech Award that doesn't map from First Award
	C1 - Demonstrate an understanding of styles of music



Content from Core Units

Unit 1 – The Music Industry

- The focus of the BTEC Tech Award in Music Practice is to develop music skills and understanding
- It would have been necessary to include music industry content in component 3, which doesn't fit with the task-based approach.
- The content for music industry is included on level 3 qualifications
- Although not assessed it may be introduced as teaching content linked to component 2 & 3.

Content from Core Units

Unit 2 – Managing a Music Product

- Target audience
- Artistic intention
- Time constraints
- Availability of performers and other personnel
- Awareness of copyright issues
- Carrying out research or development work
- Developing material
- Monitoring the progress of the work
- Timekeeping skills
- Preparedness to work
- Bringing correct equipment
- Strengths/weaknesses of the process
- Effectiveness of planning

Component 3 – Responding to a Commercial Music Brief

- Target audience
- Artistic intention
- Time constraints
- Availability of performers and other personnel
- Awareness of copyright issues
- Carrying out research or development work
- Developing material
- Monitoring the progress of the work
- Timekeeping skills
- Preparedness to work
- Bringing correct equipment
- Strengths/weaknesses of the process
- Effectiveness of planning



Optional Units

Unit 3 – Introducing Live Sound

- Not included in the specification
- This would have needed to be included in component 3 which isn't practical for the type of task

Unit 4 – Introducing Music Composition

- Starting points can form part of Component 1 - LA.B
- Develop, extend and shape music – These tasks can be the skills development tasks for component 2



Optional units

Unit 5 – Introducing Music Performance

- Initial practice can form part of the examples of styles and techniques for Component 1 - LA.A
- Extended extracts can be used for Component 1 – LA.B
- Performance tasks and rehearsal can be used for the skills development for Component 2

Unit 6 – Introducing Music Recording

- Some basic recording can be used as examples of styles and techniques for Component 1 – LA.A
- Extended extracts can be used for Component 1 – LA.B
- Recording tasks can be used for the skills development for Component 2



Optional units

Unit 7 – Introducing Music Sequencing

- Some basic sequencing can be used as examples of styles and techniques for Component 1 – LA.A
- Extended extracts can be used for Component 1 – LA.B
- Sequencing tasks can be used for the skills development for Component 2



New content

Component 1

- The exploration of styles
- The techniques in different styles across performing, composing and production
- Portfolio of work
- Some understanding of music theory and how this impacts on the decisions in creating music



Jeffery Hole Subject Advisor – Music and Music Technology

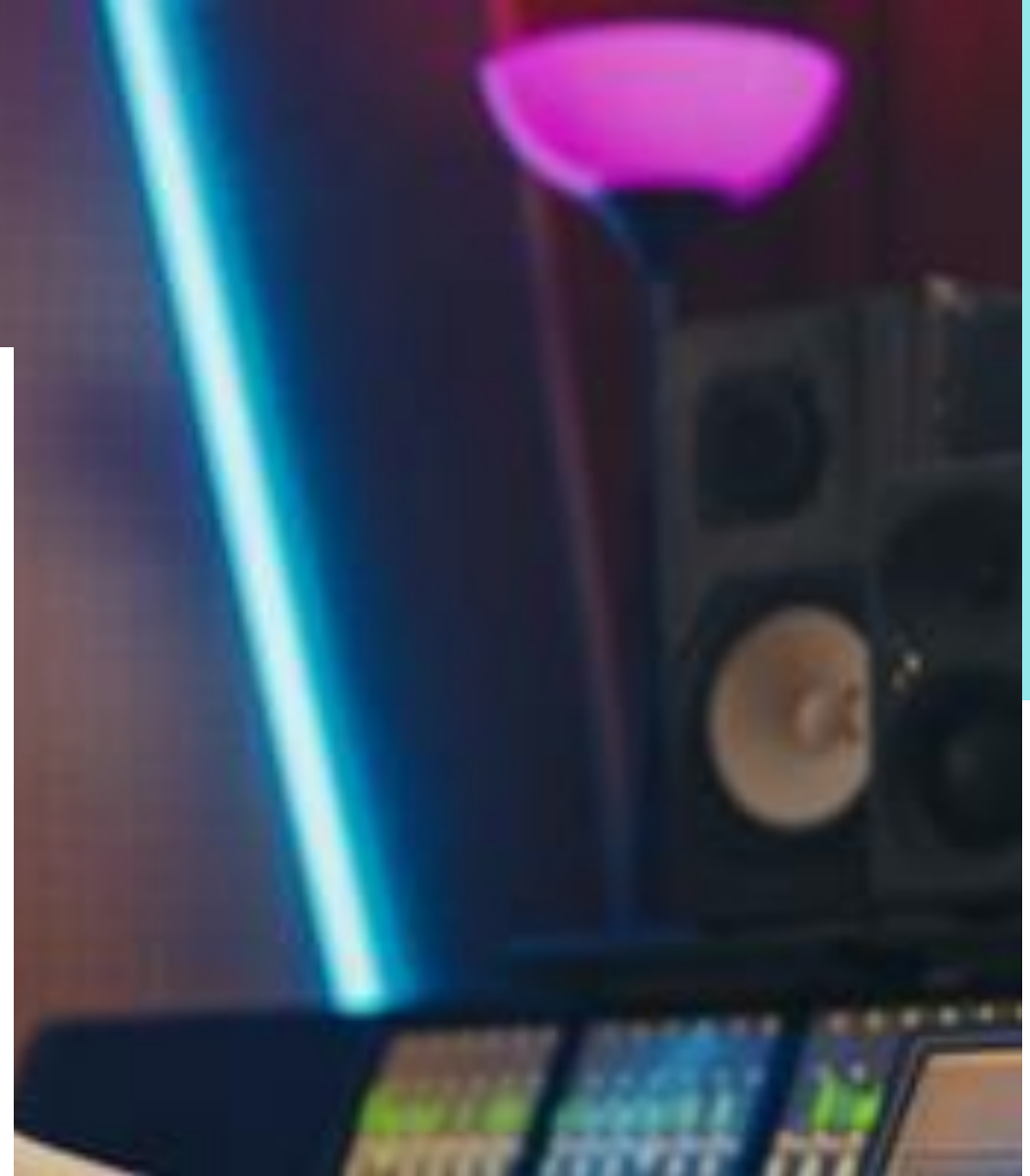
<https://support.pearson.com/uk/s/qualification-contactus>

teachingmusic@pearson.com

034 4463 2935

<https://support.pearson.com/uk/s/group/0F90N000000kGddSAE/music>

@PearsonMusic1





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