

## Unit Mapping – QCF BTEC Art and Design (2010) to BTEC L3 Internationals in Art and Design (2020)

This mapping document is designed as a guide to indicate where the unit content identified within the unit specification of the QCF BTEC Nationals in Art and Design (2010) can be mapped to the Pearson BTEC International Level 3 qualifications in Art and Design (2020).

This document should act as a guide only and centres are advised to consider how current delivery approaches can be adapted to fit in with the new specification. Due to way the creative process works there is a natural design cycle involving: research (primary, secondary, contextual), experimentation, development of ideas/imagery, refinement of ideas/imagery and production of outcomes. Variations of this process are inherent across many QCF units and the same approach can be applied to all assessments in the new specification.

### Section 1 - Mandatory Units

All Mandatory units from all sizes of the QCF specification have been mapped at Learning outcome level to indicate where the unit content and assessment criteria can be delivered and assessed in the 2020 specification.

Unit	2010	2020		
	Learning Outcome	Module	Assessment Unit	Assessment Criteria
<b>1 Visual Recording in Art and Design</b>	1 Know how to identify sources for visual recording	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	2 Be able to record visually	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	3 Understand visual recording in others' work	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	4 Understand own visual recording	A	A1 Skills Development	A1.2 Explore and develop problem solving skills
	5 Be able to develop visual recording to produce outcomes	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.3 Use technical skills to develop a response to a brief A3.3 Apply technical skills in response to a creative brief B2.3 Apply technical practice in a personal investigation B3/4.3 Apply technical practice in response to a creative industry brief

<b>2 Materials, Techniques, and Processes in Art and Design</b>	1 Be able to explore materials, techniques and processes safely	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	2 Be able to use materials, techniques and processes	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	3 Understand the suitability of materials, techniques and processes	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
<b>3 Ideas and Concepts in Art and Design</b>	1 Understand how ideas and concepts inform art and design work	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas A1.2 Explore and develop problem solving skills
	2 Know how to generate ideas	A	A1 Skills Development	A1.2 Explore and develop problem solving skills
	3 Be able to generate and refine ideas in response to given briefs	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.2 Use problem solving skills to develop a response to a brief A3.2 Apply problem solving skills in response to a creative brief B2.2 Apply problem solving practice in a personal investigation B3/4.2 Apply problem solving practice to develop solutions in response to a creative industry brief
	4 Be able to communicate and present ideas and outcomes to different audiences	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.4 Use professional skills to develop a response to a brief A2.5 Use communication skills to develop a response to a brief A3.4 Demonstrate professional skills and behaviours in response to a creative brief A3.5 Apply communication skills in response to a creative brief B2.4 Apply professional practice and behaviours in a personal investigation B2.5 Apply communication in a personal investigation B3/4.4 Demonstrate professional practice and behaviours in response to a creative brief B3/4.5 Apply communication skills in response to a creative industry brief

<b>4 Communication through Art and Design</b>	1 Understand how media, materials and processes are used in others' work to convey ideas and meaning	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	2 Be able to develop visual language	A	A1 Skills Development	A1.3 Explore and develop creative technical skills A1.5 Explore and develop communication skills
	3 Know how art and design is used to communicate ideas and meaning	A	A1 Skills Development	A1.5 Explore and develop communication skills
	4 Be able to communicate by using the language of art and design	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.5 Use communication skills to develop a response to a brief A3.5 Apply communication skills in response to a creative brief B2.5 Apply communication in a personal investigation B3/4.5 Apply communication skills in response to a creative industry brief
<b>5 Contextual Influences in Art and Design</b>	1 Know about key developments and influences in art, craft and design	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	2 Be able to research and record historical, contemporary and contextual information	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	3 Be able to review, produce and present outcomes from contextual sources	A	A1 Skills Development	A1.4 Explore and develop professional skills and behaviours A1.5 Explore and develop communication skills

## Section 2 - Optional units (Professional specialist)

All Optional units (Professional specialist) from all sizes of the QCF specification have been mapped at Learning outcome level to indicate where the unit content and assessment criteria can be delivered and assessed in the 2020 specification.

2010			2020	
Unit	Learning Outcome	Module	Assessment Unit	Assessment Criteria
<b>6 Application, Exploration and Realisation in Art and Design</b>	1 Be able to carry out personal research from contextual sources	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.1 Inform ideas to develop a response to a brief A3.1 Inform ideas in response to a creative brief B2.1 Inform ideas for a personal investigation B3/4.1 Inform ideas for a response to a creative industry brief
	2 Be able to generate solutions to a negotiated brief	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.2 Use problem solving skills to develop a response to a brief A3.2 Apply problem solving skills in response to a creative brief B2.2 Apply problem solving practice in a personal investigation B3/4.2 Apply problem solving practice to develop solutions in response to a creative industry brief
	3 Be able to select and experiment safely with specialist media, materials and techniques	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.3 Use technical skills to develop a response to a brief A3.3 Apply technical skills in response to a creative brief B2.3 Apply technical practice in a personal investigation B3/4.3 Apply technical practice in response to a creative industry brief

4 Understand factors when reviewing work and developing outcomes	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.4 Use professional skills to develop a response to a brief A3.4 Demonstrate professional skills and behaviours in response to a creative brief B2.4 Apply professional practice and behaviours in a personal investigation B3/4.4 Demonstrate professional practice and behaviours in response to a creative industry brief
5 Be able to realise and present final outcomes to meet a brief	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.4 Use professional skills to develop a response to a brief A2.5 Use communication skills to develop a response to a brief A3.4 Demonstrate professional skills and behaviours in response to a creative brief A3.5 Apply communication skills in response to a creative brief B2.4 Apply professional practice and behaviours in a personal investigation B2.5 Apply communication in a personal investigation B3/4.4 Demonstrate professional practice and behaviours in response to a creative industry brief B3/4.5 Apply communication skills in response to a creative industry brief

<b>7 Design Methods in Art and Design</b>	1 Understand the design development process	A	A1 Skills Development	A1.2 Explore and develop problem solving skills
	2 Be able to use the design development process in own work	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.2 Use problem solving skills to develop a response to a brief A3.2 Apply problem solving skills in response to a creative brief B2.2 Apply problem solving practice in a personal investigation B3/4.2 Apply problem solving practice to develop solutions in response to a creative industry brief
	3 Be able to communicate ideas and intentions clearly	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.5 Use communication skills to develop a response to a brief A3.5 Apply communication skills in response to a creative brief B2.5 Apply communication in a personal investigation B3/4.5 Apply communication skills in response to a creative industry brief
	4 Be able to work safely with others	A	A1 Skills Development	A1.4 Explore and develop professional skills and behaviours
<b>8 Design Principles in Art and Design</b>	1 Understand how form relates to function in own work	A	A1 Skills Development	A1.2 Explore and develop problem solving skills
	2 Be able to use appropriate materials in own work	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	3 Understand cross-cultural influences on own work	A	A1 Skills Development	A1.2 Explore and develop problem solving skills
	4 Understand design responsibilities	A	A1 Skills Development	A1.4 Explore and develop professional skills and behaviours

<b>9 Professional Practice in Art and Design</b>	1 Understand the legislation and professional constraints related to art, craft and design	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	2 Be able to observe health and safety requirements	A	A1 Skills Development	A1.4 Explore and develop professional skills and behaviours
	3 Be able to apply professional practice in response to an art and design brief	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.4 Use professional skills to develop a response to a brief A3.4 Demonstrate professional skills and behaviours in response to a creative brief B2.4 Apply professional practice and behaviours in a personal investigation B3/4.4 Demonstrate professional practice and behaviours in response to a creative industry brief
<b>10 Personal and Professional Development in Art and Design</b>	1 Know how to gather information and use it to select progression goals	B	B1 Personal Progression	B1.1 Inform ideas for progression into a creative career
	2 Be able to prepare a portfolio of art, craft or design work	B	B1 Personal Progression	B1.3 Create materials for career progression using technical practice
	3 Be able to prepare written material to support progression	B	B1 Personal Progression	B1.3 Create materials for career progression using technical practice
	4 Be able to develop personal presentation and communication skills	B	B1 Personal Progression	B1.4 Demonstrate professional practice and behaviours in relation to career progression aspirations B1.5 Apply communication skills to support progression into a creative career

<b>11 Freelance Work in Art and Design</b>	1 Know about the practical resources needed for freelancing	B	B1 Personal Progression	B1.1 Inform ideas for progression into a creative career
	2 Understand the need for networking and updating skills	B	B1 Personal Progression	B1.4 Demonstrate professional practice and behaviours in relation to career progression aspirations
	3 Be able to develop a personal freelance portfolio	B	B1 Personal Progression	B1.3 Create materials for career progression using technical practice
	4 Know the health and safety issues and requirements for working in a freelance capacity	B	B1 Personal Progression	B1.4 Demonstrate professional practice and behaviours in relation to career progression aspirations
<b>12. Computers in Art and Design</b>	1 Understand the potential of digital media in contemporary art and design practice	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	2 Be able to select materials for digital experimentation	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	3 Be able to produce work using digital art and design techniques	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
<b>13 Art and Design Specialist Contextual Investigation</b>	1 Know how the work of historical and contemporary specialist practitioners can influence current practice	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	2 Understand the context in which specialist work was produced	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	3 Understand the function, purpose and qualities of creative specialist work	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	4 Be able to evaluate, structure and present findings	A	A1 Skills Development	A1.2 Explore and develop problem solving skills A1.5 Explore and develop communication skills



<b>14 Community Art</b>	1 Know how to write a proposal for a community arts project	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.1 Inform ideas to develop a response to a brief A3.1 Inform ideas in response to a creative brief B2.1 Inform ideas for a personal investigation B3/4.1 Inform ideas for a response to a creative industry brief
	2 Be able to develop ideas for a community arts project	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.2 Use problem solving skills to develop a response to a brief A3.2 Apply problem solving skills in response to a creative brief B2.2 Apply problem solving practice in a personal investigation B3/4.2 Apply problem solving practice to develop solutions in response to a creative industry brief
	3 Be able to produce developmental work that leads to a final outcome	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.3 Use technical skills to develop a response to a brief A3.3 Apply technical skills in response to a creative brief B2.3 Apply technical practice in a personal investigation B3/4.3 Apply technical practice in response to a creative industry brief
	4 Be able to present a community arts project	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.5 Use communication skills to develop a response to a brief A3.5 Apply communication skills in response to a creative brief B2.5 Apply communication in a personal investigation B3/4.5 Apply communication skills in response to a creative industry brief

<b>15 Fundraising for Art and Design</b>	1 Understand sources of funding for art and design work	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.1 Inform ideas to develop a response to a brief A3.1 Inform ideas in response to a creative brief B2.1 Inform ideas for a personal investigation B3/4.1 Inform ideas for a response to a creative industry brief
	2 Know about information relating to fundraising for art and design work	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.1 Inform ideas to develop a response to a brief A3.1 Inform ideas in response to a creative brief B2.1 Inform ideas for a personal investigation B3/4.1 Inform ideas for a response to a creative industry brief
	3 Be able to produce a fundraising application	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.4 Use professional skills to develop a response to a brief A2.5 Use communication skills to develop a response to a brief A3 Demonstrate professional skills and behaviours in response to a creative brief A3.5 Apply communication skills in response to a creative brief B2.4 Apply professional practice and behaviours in a personal investigation B2.5 Apply communication in a personal investigation B3/4.4 Demonstrate professional practice and behaviours in response to a creative industry brief B3/4.5 Apply communication skills in response to a creative industry brief

<b>16 Promoting Art and Design Work</b>	1 Know about promoting art and design work	B	B1 Personal Progression	B1.1 Inform ideas for progression into a creative career
	2 Be able to plan a promotional campaign	B	B1 Personal Progression	B1.2 Apply problem solving practice to develop a strategy for career progression
	3 Be able to produce promotional material	B	B1 Personal Progression	B1.3 Create materials for career progression using technical practice
	4 Understand art and design promotion	B	B1 Personal Progression	B1.2 Apply problem solving practice to develop a strategy for career progression
<b>17 Management of Art and Design Projects</b>	1 Be able to establish stakeholders' expectations for the project	B	B3 Creative Industry Response B4 Extended Creative Industry Response	B3/4.1 Inform ideas for a response to a creative industry brief
	2 Know how to plan the project	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.4 Use professional skills to develop a response to a brief A3.4 Demonstrate professional skills and behaviours in response to a creative brief B2.4 Apply professional practice and behaviours in a personal investigation B3/4.4 Demonstrate professional practice and behaviours in response to a creative industry brief
	3 Be able to realise the project	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.2 Use problem solving skills to develop a response to a brief A2.3 Use technical skills to develop a response to a brief A2.4 Use professional skills to develop a response to a brief A3.2 Apply problem solving skills in response to a creative brief A3.3 Apply technical skills in response to a creative brief A3.4 Demonstrate professional skills and behaviours in response to a creative brief B2.2 Apply problem solving practice in a personal

				<p>investigation</p> <p>B2.3 Apply technical practice in a personal investigation</p> <p>B2.4 Apply professional practice and behaviours in a personal investigation</p> <p>B3/4.2 Apply problem solving practice to develop solutions in response to a creative industry brief</p> <p>B3/4.3 Apply technical practice in response to a creative industry brief</p> <p>B3/4.4 Demonstrate professional practice and behaviours in response to a creative industry brief</p>
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<b>18. Collaborative Working in Art and Design</b>	1 Know about the nature of collaborative working	A	A1 Skills Development	A1.4 Explore and develop professional skills and behaviours
	2 Be able to plan and manage a collaborative brief	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.2 Use problem solving skills to develop a response to a brief A2.4 Use professional skills to develop a response to a brief A3.2 Apply problem solving skills in response to a creative brief A3.4 Demonstrate professional skills and behaviours in response to a creative brief B2.2 Apply problem solving practice in a personal investigation B2.4 Apply professional practice and behaviours in a personal investigation B3/4.2 Apply problem solving practice to develop solutions in response to a creative industry brief B3/4.4 Demonstrate professional practice and behaviours in response to a creative industry brief
	3 Be able to participate in a collaborative brief	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.2 Use problem solving skills to develop a response to a brief A2.4 Use professional skills to develop a response to a brief A3.2 Apply problem solving skills in response to a creative brief A3.4 Demonstrate professional skills and behaviours in response to a creative brief B2.2 Apply problem solving practice in a personal investigation B2.4 Apply professional practice and behaviours in a personal investigation B3/4.2 Apply problem solving practice to develop solutions in response to a creative industry brief

				B3/4.4 Demonstrate professional practice and behaviours in response to a creative industry brief
	4 Understand collaborative working methods	A	A1 Skills Development	A1.4 Explore and develop professional skills and behaviours
<b>19 Educating Through Art and Design</b>	1 Understand how art and design can be used for education purposes	A	A1 Skills Development	A1.2 Explore and develop problem solving skills
	2 Know about learning styles and their application	A	A1 Skills Development	A1.2 Explore and develop problem solving skills
	3 Be able to develop a teaching resource using art and design	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.2 Use problem solving skills to develop a response to a brief A2.3 Use technical skills to develop a response to a brief A3.2 Apply problem solving skills in response to a creative brief A3.3 Apply technical skills in response to a creative brief B2.2 Apply problem solving practice in a personal investigation B2.3 Apply technical practice in a personal investigation B3/4.2 Apply problem solving practice to develop solutions in response to a creative industry brief B3/4.3 Apply technical practice in response to a creative industry brief
<b>20 Developing Business Models for the Art and Design Sector</b>	1 Know about different business models in the art and design sector	B	B1 Personal Progression	B1.1 Inform ideas for progression into a creative career
	2 Understand the importance of planning in an art and design business	B	B1 Personal Progression	B1.2 Apply problem solving practice to develop a strategy for career progression
	3 Be able to produce business planning documents	B	B1 Personal Progression	B1.3 Create materials for career progression using technical practice
	4 Know about the legal requirements of running a business	B	B1 Personal Progression	B1.1 Inform ideas for progression into a creative career

<b>21 Starting a Small Business in Art and Design</b>	1 Be able to present the initial business idea using relevant criteria	B	B1 Personal Progression	B1.1 Inform ideas for progression into a creative career B1.5 Apply communication skills to support progression into a creative career
	2 Understand the skills and personal development needed to run the business successfully	B	B1 Personal Progression	B1.4 Demonstrate professional practice and behaviours in relation to career progression aspirations
	3 Know the legal and financial aspects that will affect the start-up of the business	B	B1 Personal Progression	B1.1 Inform ideas for progression into a creative career
	4 Be able to produce an outline business start-up proposal	B	B1 Personal Progression	B1.3 Create materials for career progression using technical practice
<b>22 Setting up an Art and Design Studio</b>	1 Know the aims of an art and design studio-based business	B	B1 Personal Progression	B1.1 Inform ideas for progression into a creative career
	2 Understand art and design studio resource needs	B	B1 Personal Progression	B1.1 Inform ideas for progression into a creative career
	3 Be able to create a business proposal for an art and design studio	B	B1 Personal Progression	B1.3 Create materials for career progression using technical practice
	4 Be able to collaborate in an art and design studio enterprise	B	B1 Personal Progression	B1.4 Demonstrate professional practice and behaviours in relation to career progression aspirations

### Section 3 - Optional units (Specialist)

A selection of Optional units (Specialist) from all sizes of the QCF specification have been mapped at Learning outcome level to indicate where the unit content and assessment criteria can be delivered and assessed in the 2020 specification. There is at least one unit from each of the specialist pathways and this can be used to inform mapping of all other units within the specification.

Unit	2010		2020	
	Learning Outcome	Module	Assessment Unit	Assessment Criteria
<b>23 Photographic Media, Techniques and Technology</b>	1 Be able to investigate photographic media, techniques and technology	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	2 Be able to use photographic media, techniques and technology safely	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	3 Know about the characteristics and properties of photographic materials	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	4 Understand own use of photographic media, techniques and technology	A	A1 Skills Development	A1.2 Explore and develop problem solving skills A1.4 Explore and develop professional skills and behaviours
<b>41 Words and Images in Graphic Design</b>	1 Know how words and images are used in the work of others	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	2 Understand the relationship of words and images when developing ideas	A	A1 Skills Development	A1.2 Explore and develop problem solving skills A1.4 Explore and develop professional skills and behaviours
	3 Be able to produce final outcomes that explore the potential of words and images	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.3 Use technical skills to develop a response to a brief A3.3 Apply technical skills in response to a creative brief B2.3 Apply technical practice in a personal investigation B3/4.3 Apply technical practice in response to a creative industry brief



<b>53 2D Animation Production</b>	1 Understand the techniques and development of 2D animation	A	A1 Skills Development	A1.2 Explore and develop problem solving skills A1.3 Explore and develop creative technical skills
	2 Be able to devise a 2D animation with soundtrack	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.2 Use problem solving skills to develop a response to a brief A3.2 Apply problem solving skills in response to a creative brief B2.2 Apply problem solving practice in a personal investigation B3/4.2 Apply problem solving practice to develop solutions in response to a creative industry brief
	3 Be able to produce a 2D animation with soundtrack	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.3 Use technical skills to develop a response to a brief A3.3 Apply technical skills in response to a creative brief B2.3 Apply technical practice in a personal investigation B3/4.3 Apply technical practice in response to a creative industry brief
	4 Be able to evaluate audience responses to own 2D animation work	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.4 Use professional skills to develop a response to a brief A3.4 Demonstrate professional skills and behaviours in response to a creative brief B2.4 Apply professional practice and behaviours in a personal investigation B3/4.4 Demonstrate professional practice and behaviours in response to a creative industry brief

<b>80 Painting for Fine Art</b>	1 Know about painting techniques	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	2 Be able to investigate and explore media and materials	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas A1.3 Explore and develop creative technical skills
	3 Be able to combine media, materials and techniques	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	4 Be able to present finished work	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.3 Use technical skills to develop a response to a brief A3.3 Apply technical skills in response to a creative brief B2.3 Apply technical practice in a personal investigation B3/4.3 Apply technical practice in response to a creative industry brief
<b>87 Exploring Specialist Ceramic Techniques</b>	1 Understand the properties and working characteristics of ceramic materials	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	2 Be able to investigate properties and working characteristics of ceramic materials safely	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas A1.3 Explore and develop creative technical skills
	3 Be able to prepare, form, finish and store ceramic materials to meet specified requirements	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.3 Use technical skills to develop a response to a brief A3.3 Apply technical skills in response to a creative brief B2.3 Apply technical practice in a personal investigation B3/4.3 Apply technical practice in response to a creative industry brief

<b>93 Small-scale Working</b>	1 Understand the properties and characteristics of materials for small-scale working and production	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	2 Be able to use small-scale working and production technology, equipment and processes safely	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	3 Be able to research and develop ideas for small-scale working and production	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas A1.2 Explore and develop problem solving skills
	4 Be able to record and present the results of investigations and experimental work	A	A1 Skills Development	A1.5 Explore and develop communication skills
<b>117 Surface Pattern</b>	1 Know about visual sources for surface pattern	A	A1 Skills Development	A1.1 Explore and develop investigation skills for informing ideas
	2 Be able to explore and develop ideas for surface pattern	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	3 Understand surface pattern ideas and processes	A	A1 Skills Development	A1.2 Explore and develop problem solving skills A1.3 Explore and develop creative technical skills
	4 Be able to produce surface pattern outcomes	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.3 Use technical skills to develop a response to a brief A3.3 Apply technical skills in response to a creative brief B2.3 Apply technical practice in a personal investigation B3/4.3 Apply technical practice in response to a creative industry brief

<b>128 Garment Production</b>	1 Be able to operate equipment and machinery safely for the development of garment production	A	A1 Skills Development	A1.3 Explore and develop creative technical skills
	2 Be able to evaluate work during the production process	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.4 Use professional skills to develop a response to a brief A3.4 Demonstrate professional skills and behaviours in response to a creative brief B2.4 Apply professional practice and behaviours in a personal investigation B3/4.4 Demonstrate professional practice and behaviours in response to a creative industry brief
	3 Be able to produce and assemble garments	A/B	A2 Responding to a Brief A3 Creative Project B2 Personal Investigation B3 Creative Industry Response B4 Extended Creative Industry Response	A2.3 Use technical skills to develop a response to a brief A3.3 Apply technical skills in response to a creative brief B2.3 Apply technical practice in a personal investigation B3/4.3 Apply technical practice in response to a creative industry brief