# Grade Boundaries

# Internal Assessments for BTEC Level 1/Level 2 Tech Awards 2022

# January 2023

**Understanding the internal assessment grade boundaries for BTEC Level 1/Level 2 Tech Awards 2022 suite**

This document shows the grade boundaries for our BTEC L1/L2 Tech Awards 2022 suite, internally assessed and externally moderated components.

For individual components, maximum marks and boundaries are shown for both the raw and the uniform mark scale (UMS).

Where grade boundaries are greyed out for a particular unit, there are no grade boundaries available. This may be because:

- the component was not available in this assessment series
- no-one took the component in this assessment series

Candidate results, Broadsheet and Statement of Results, can be downloaded from Edexcel Online. Results will also be sent to centres via the EDI system automatically on results day.

**Definition of terms**

Here, raw mark refers to the final mark awarded for an assessment after any adjustment is made in the moderation process or in relation to a special-considerations application. Raw mark scores will be available to centres via EDI system.

A grade boundary is the minimum mark at which a grade can be achieved. For example, if the grade boundary for a Level 2 Distinction (D2) is 50, then 50 is the minimum mark at which a Level 2 Distinction (D2) can be achieved. A mark of 49 would therefore be a Level 2 Merit (M2).

Raw marks are converted to UMS. This is because raw mark grade boundaries may change from series to series to take into account variations in the difficulty of the assessments. A Certifying Statement of Provisional Results (results slip) will always show the UMS for these qualifications.

## Animal Care

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BAC01 - Animal Handling | Raw | 60 | 45 | 38 | 32 | 26 | 20 | 15 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| BAC02 - Animal Housing and Accommodation | Raw | 60 | 46 | 39 | 32 | 26 | 20 | 15 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |

## Child Development

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BCD01 - Children's Growth and Development | Raw | 90 | 47 | 39 | 32 | 26 | 20 | 14 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| BCD02 - Learning Through Play | Raw | 60 | 45 | 37 | 30 | 24 | 18 | 12 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |

## Construction & the Bulit Environment

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BCB01 - Construction in Practice (Component 2) | Raw | 60 | 48 | 39 | 30 | 25 | 20 | 15 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| BCB02 - Construction and Design    (Component 3) | Raw | 60 | 48 | 40 | 33 | 27 | 21 | 15 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |

## Creative Media Production

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BCM01 - Exploring Media Products | Raw | 60 | 48 | 38 | 28 | 23 | 19 | 15 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| BCM02 - Developing Digital Media Production Skills | Raw | 60 | 48 | 38 | 29 | 24 | 19 | 15 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |

## Enterprise

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BEN01- Exploring Enterprises | Raw | 60 | 47 | 38 | 30 | 24 | 18 | 13 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| BEN02 - Planning and Presenting a Microenterprise Idea | Raw | 60 | 47 | 38 | 29 | 24 | 19 | 14 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |

## Health & Social Care

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BHS01 - Human Lifespan Development | Raw | 60 | 46 | 38 | 31 | 24 | 18 | 12 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| BHS02 - Health and Social Care Services and Values | Raw | 60 | 46 | 38 | 31 | 24 | 18 | 12 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |

## Digital Information Technology

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BIT01 - Exploring User Interface Design Principles and Project Planning Techniques | Raw | 60 | 47 | 38 | 29 | 24 | 19 | 14 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| BIT02 - Collecting, Presenting and Interpreting Data | Raw | 60 | 47 | 37 | 27 | 22 | 17 | 13 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |

## Music Practice

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BMP01- Exploring Music Products and Styles | Raw | 60 | 48 | 38 | 28 | 23 | 18 | 14 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| BMP02 - Music Skills Development | Raw | 60 | 48 | 38 | 28 | 23 | 19 | 15 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |

## Performing Arts

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BPA01 - Exploring the Performing Arts   -   1A – Performing Arts | Raw | 60 | 48 | 38 | 28 | 23 | 18 | 13 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| 1B – Production Approach | Raw | 60 | | | | | | | |
| | UMS | 90 | | | | | | | |
| BPA02 - Developing Skills and Techniques in the Performing Arts | | | | | | | | | |
| 1A – Skills and Techniques | Raw | 60 | 48 | 38 | 28 | 23 | 18 | 13 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| 1B – Production Approach | Raw | 60 | | | | | | | |
| | UMS | 90 | | | | | | | |

## Performing Arts (Dance)

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BPD01 - Exploring the Performing Arts | Raw | 60 | 48 | 38 | 28 | 23 | 18 | 13 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| BPD02 - Developing Skills and Techniques in the Performing Arts | Raw | 60 | 48 | 38 | 28 | 23 | 18 | 13 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |

## Sport

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BSP01 - Preparing Participants to Take Part in Sport and Physical Activity | Raw | 60 | 48 | 38 | 28 | 23 | 19 | 15 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| BSP02 - Taking Part and Improving Other Participants Sporting Performance | Raw | 60 | 48 | 40 | 33 | 27 | 21 | 15 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |

## Travel and Tourism

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BTT01 - Travel and Tourism Organisations and Destinations | Raw | 60 | 47 | 39 | 32 | 26 | 20 | 14 | 0 |
| | UMS | 90 | 72 | 63 | 54 | 45 | 36 | 27 | 0 |
| BTT02 – Customer Needs in Travel & Tourism | Raw | 60 | | | | | | | |
| | UMS | 90 | | | | | | | |

## Art and Design

| Component Grade Boundaries | | Max Mark | D2 | M2 | P2 | D1 | M1 | P1 | U |
|---|---|---|---|---|---|---|---|---|---|
| BAD01 - Creative Practice in Art and Design | Raw | 60 | | | | | | | |
| | UMS | 90 | | | | | | | |