

Grade Boundaries

Edexcel Level 1 & 2 Principal Learning

June 2014

Understanding our Edexcel Level 1 & 2 Principal Learning grade boundaries

This document shows the grade boundaries for our suite of Edexcel Level 1 and 2 Principal Learning qualifications. For each set of grade boundaries, the maximum number of available marks is also shown.

For individual units, maximum marks and grade boundaries are shown in raw marks. Maximum marks and grade boundaries for the overall qualification (the 'cash-in') are shown in points.

Level 1 units are graded A*-B and Level 2 units are graded A*-C. If you are not awarded enough marks to achieve one of these grades you will receive a U.

Definition of terms

A grade boundary is the minimum mark at which a letter grade can be achieved. For example, if the grade boundary for a B is 60 marks, then 60 is the minimum mark at which a B can be achieved. A mark of 59 would therefore be a C grade.

A raw mark is the actual mark awarded by the teacher or examiner for an assessment. Raw mark scores can be downloaded by Exams Officers from Edexcel Online.

Raw marks are converted to points for all Principal Learning qualifications. This is because raw mark grade boundaries may change from exam session to exam session to take into account variations in the difficulty of assessments. A Certifying Statement of Provisional Results (results slip) will always show the points score for Principal Learning qualifications.

You can find out more about raw marks and points at www.edexcel.com/results

Business, Administration and Finance									
Unit grade boundaries (Level 2)				Max Mark	a*	a	b	c	u
BA201	Business Enterprise	Raw		60	52	43	34	26	0
		Points		10	8	6	4	2	0
BA202	Business Administration	Raw		60	53	44	35	27	0
		Points		10	8	6	4	2	0
BA203	Personal Finance and Financial Services	Raw		50	42	36	30	24	0
		Points		5	4	3	2	1	0
BA204	Business Finance and Accounting	Raw		60	53	44	35	26	0
		Points		10	8	6	4	2	0
BA205	Marketing, Sales and Customer Service in Business	Raw		60	51	43	35	28	0
		Points		10	8	6	4	2	0
BA206	Teams and Communication in Business	Raw		60	54	45	37	29	0
		Points		10	8	6	4	2	0
BA207	Responding to Change in Business	Raw		40	32	28	24	20	0
		Points		5	4	3	2	1	0
BA208	Corporate Social Responsibility	Raw		60	51	42	33	25	0
		Points		5	4	3	2	1	0
BA209	Careers and Employment in Business	Raw		60	51	42	34	26	0
		Points		5	4	3	2	1	0
Cash-in grade boundaries				Max Mark	A*	A	B	C	U
ZBA20	Level 2 Business, Administration and Finance	Points		70	56	42	28	14	0

Construction and the Built Environment								
Unit grade boundaries (Level 1)			Max Mark	a*	a	b	u	
CB101	Design the Built Environment: Design Influences	Raw	60	51	37	23	0	
		Points	4	3	2	1	0	
CB102	Design the Built Environment: Applying Design Principles	Raw	60	51	36	22	0	
		Points	4	3	2	1	0	
CB103	Create the Built Environment: Using Tools	Raw	60	53	38	24	0	
		Points	4	3	2	1	0	
CB104	Create the Built Environment: Methods and Materials	Raw	60	52	35	19	0	
		Points	4	3	2	1	0	
CB105	Value and Use of the Built Environment	Raw	60	52	37	22	0	
		Points	8	6	4	2	0	
CB106	Maintenance of the Built Environment	Raw	60	52	37	23	0	
		Points	4	3	2	1	0	
CB107	Modern Methods of Construction	Raw	60	52	37	22	0	
		Points	4	3	2	1	0	
Unit grade boundaries (Level 2)			Max Mark	a*	a	b	c	u
CB201	Design the Built Environment: The Design Process	Raw	60	53	43	33	23	0
		Points	10	8	6	4	2	0
CB202	Design the Built Environment: Materials and Structures	Raw	60	53	42	32	22	0
		Points	10	8	6	4	2	0
CB203	Design the Built Environment: Applying Design Principles	Raw	60	53	43	33	23	0
		Points	10	8	6	4	2	0
CB204	Create the Built Environment: Structures	Raw	60	45	35	26	17	0
		Points	10	8	6	4	2	0
CB205	Create the Built Environment: Using Tools	Raw	60	52	42	33	24	0
		Points	10	8	6	4	2	0
CB206	Value and Use of the Built Environment: Communities	Raw	60	52	42	32	22	0
		Points	10	8	6	4	2	0
CB207	Value and Use of the Built Environment: Facilities Management	Raw	60	52	42	32	22	0
		Points	10	8	6	4	2	0
Cash-in grade boundaries			Max Mark	A*	A	B	C	U
ZCB10	Level 1 Construction and the Built Environment	Points	32	24	16	8		0
ZCB20	Level 2 Construction and the Built Environment	Points	70	56	42	28	14	0

Creative and Media							
Unit grade boundaries (Level 1)		Max Mark	a*	a	b	u	
CM101 Introduction to Creative and Media Skills	Raw						
	Points						
CM102 Visual Arts	Raw						
	Points						
CM103 Performance Arts	Raw						
	Points						
CM104 Media Production	Raw	60	53	39	25	0	
	Points	8	6	4	2	0	
CM105 Presentation	Raw	60	53	39	26	0	
	Points	4	3	2	1	0	
CM106 Skills Report	Raw	60	54	39	24	0	
	Points	4	3	2	1	0	
Unit grade boundaries (Level 2)		Max Mark	a*	a	b	c	u
CM201 Scene	Raw	60	52	42	33	24	0
	Points	10	8	6	4	2	0
CM202 Performance	Raw	60	53	43	34	25	0
	Points	10	8	6	4	2	0
CM203 Artefact	Raw	60	54	44	34	25	0
	Points	10	8	6	4	2	0
CM204 Record	Raw	60	54	44	35	26	0
	Points	10	8	6	4	2	0
CM205 Campaign	Raw	60	52	43	34	26	0
	Points	10	8	6	4	2	0
CM206 Festival	Raw	60	52	43	34	25	0
	Points	10	8	6	4	2	0
CM207 Project Report	Raw	60	54	44	34	24	0
	Points	10	8	6	4	2	0
Cash-in grade boundaries		Max Mark	A*	A	B	C	U
ZCM10 Level 1 Creative and Media	Points	32	24	16	8		0
ZCM20 Level 2 Creative and Media	Points	70	56	42	28	14	0

Engineering								
Unit grade boundaries (Level 1)			Max Mark	a*	a	b	u	
EG101	Introducing the Engineering World	Raw	45	39	29	19	0	
		Points	4	3	2	1	0	
EG102	Practical Engineering and Communication Skills	Raw	60	51	37	24	0	
		Points	8	6	4	2	0	
EG103	Introduction to Computer Aided Engineering	Raw	60	52	37	23	0	
		Points	4	3	2	1	0	
EG104	Developing Routine Maintenance Skills	Raw	60	52	38	25	0	
		Points	4	3	2	1	0	
EG105	Introduction to Engineering Materials	Raw	60	52	38	24	0	
		Points	4	3	2	1	0	
EG106	Electronic Circuit Construction and Testing	Raw	60	54	39	24	0	
		Points	4	3	2	1	0	
EG107	Engineering the Future	Raw	60	53	38	24	0	
		Points	4	3	2	1	0	
Unit grade boundaries (Level 2)			Max Mark	a*	a	b	c	u
EG201	Exploring the Engineering World	Raw	60	53	43	33	24	0
		Points	10	8	6	4	2	0
EG202	Investigating Engineering Design	Raw	60	54	44	34	24	0
		Points	10	8	6	4	2	0
EG203	Engineering Applications of Computers	Raw	60	52	42	33	24	0
		Points	10	8	6	4	2	0
EG204	Producing Engineering Solutions	Raw	60	54	44	34	25	0
		Points	10	8	6	4	2	0
EG205	Electrical and Electronic Circuits and Systems	Raw	60	54	44	34	25	0
		Points	5	4	3	2	1	0
EG206	Application of Manufacturing Techniques in Engineering	Raw	60	52	43	34	25	0
		Points	10	8	6	4	2	0
EG207	Application of Maintenance Techniques in Engineering	Raw	60	53	43	33	24	0
		Points	5	4	3	2	1	0
EG208	Exploring Engineering Innovation, Enterprise and Technological Advancements	Raw	60	49	40	32	24	0
		Points	10	8	6	4	2	0
Cash-in grade boundaries			Max Mark	A*	A	B	C	U
ZEG10	Level 1 Engineering	Points	32	24	16	8		0
ZEG20	Level 2 Engineering	Points	70	56	42	28	14	0

Environmental and Land-based Studies								
Unit grade boundaries (Level 1)			Max Mark	a*	a	b	u	
ES101	The Natural Environment	Raw	40	30	22	15	0	
		Points	4	3	2	1	0	
ES102	Environmental and Land-based Production, Systems and Services	Raw	75	64	47	30	0	
		Points	8	6	4	2	0	
ES103	Introduction to Working in the Environmental and Land-based Sector	Raw	75	65	48	31	0	
		Points	4	3	2	1	0	
ES104	Working with Plants and Animals	Raw	90	81	58	36	0	
		Points	8	6	4	2	0	
ES105	Impacts on the Environment	Raw	90	81	59	37	0	
		Points	8	6	4	2	0	
Unit grade boundaries (Level 2)			Max Mark	a*	a	b	c	u
ES201	Environmental Influences upon Ecosystems and Production Zones	Raw	75	67	54	42	30	0
		Points	10	8	6	4	2	0
ES202	Working in Environmental and Land-based Organisations	Raw	75	66	53	40	28	0
		Points	10	8	6	4	2	0
ES203	Plant Nutrition, Growth and Breeding	Raw	75	69	55	42	29	0
		Points	10	8	6	4	2	0
ES204	Animal Nutrition, Growth and Breeding	Raw	90	81	66	51	36	0
		Points	10	8	6	4	2	0
ES205	Plants and Animals and their Role in Society	Raw	50	45	37	29	22	0
		Points	10	8	6	4	2	0
ES206	The Importance of a Sustainable Environment to Society	Raw	75	66	53	40	28	0
		Points	10	8	6	4	2	0
ES207	Environmental Monitoring	Raw	75	65	52	40	28	0
		Points	5	4	3	2	1	0
ES208	Sources and Uses of Energy	Raw	75	69	56	43	30	0
		Points	5	4	3	2	1	0
Cash-in grade boundaries			Max Mark	A*	A	B	C	U
ZES10	Level 1 Environmental and Land-based Studies	Points	32	24	16	8		0
ZES20	Level 2 Environmental and Land-based Studies	Points	70	56	42	28	14	0

Information Technology								
Unit grade boundaries (Level 1)			Max Mark	a*	a	b	u	
IT101	Technology in Organisations	Raw	45	42	31	20	0	
		Points	4	3	2	1	0	
IT102	The Impact of Technology	Raw	30	25	18	11	0	
		Points	4	3	2	1	0	
IT103	Working with People	Raw	60	50	34	19	0	
		Points	8	6	4	2	0	
IT104	Network Systems	Raw	30	26	19	13	0	
		Points	4	3	2	1	0	
IT105	Database Systems	Raw	30	25	18	12	0	
		Points	4	3	2	1	0	
IT106	Multimedia	Raw	60	52	37	22	0	
		Points	8	6	4	2	0	
Unit grade boundaries (Level 2)			Max Mark	a*	a	b	c	u
IT201	The Potential of Technology	Raw	60	55	47	40	33	0
		Points	10	8	6	4	2	0
IT202	Exploring Organisations	Raw	60	52	42	32	22	0
		Points	10	8	6	4	2	0
IT203	Effective Communication	Raw	60	51	41	31	21	0
		Points	10	8	6	4	2	0
IT204	Skills for Innovation	Raw	60	51	42	33	24	0
		Points	10	8	6	4	2	0
IT205	Technology Systems	Raw	60	53	43	34	25	0
		Points	10	8	6	4	2	0
IT206	Multimedia	Raw	60	53	43	33	24	0
		Points	10	8	6	4	2	0
IT207	Managing Projects	Raw	60	54	43	33	23	0
		Points	10	8	6	4	2	0
Cash-in grade boundaries			Max Mark	A*	A	B	C	U
ZIT10	Level 1 Information Technology	Points	32	24	16	8		0
ZIT20	Level 2 Information Technology	Points	70	56	42	28	14	0

Manufacturing and Product Design							
Unit grade boundaries (Level 1)		Max Mark	a*	a	b	u	
MP101	Introduction to manufacturing	Raw	30	24	18	13	0
		Points	4	3	2	1	0
MP102	Dealing with Customers and suppliers in manufacturing	Raw	60	50	36	22	0
		Points	4	3	2	1	0
MP103	Introduction to working practices in manufacturing	Raw	60	52	37	23	0
		Points	4	3	2	1	0
MP104	Introduction to product design and development	Raw	60	51	36	22	0
		Points	8	6	4	2	0
MP105	Introduction to materials science in manufacturing	Raw	60	51	36	22	0
		Points	4	3	2	1	0
MP106	Making a product	Raw	60	50	35	20	0
		Points	8	6	4	2	0
Unit grade boundaries (Level 2)		Max Mark	a*	a	b	c	u
MP201	Running a manufacturing business	Raw					
		Points					
MP202	The impact of the global business world on manufacturing	Raw	60	52	42	32	23
		Points	10	8	6	4	2
MP203	Working in manufacturing	Raw	60	52	42	32	22
		Points	10	8	6	4	2
MP204	Designing and developing products for manufacture	Raw	60	51	41	31	22
		Points	10	8	6	4	2
MP205	Applications of materials science in manufacturing	Raw	60	52	42	32	22
		Points	10	8	6	4	2
MP206	Applications of processing systems in manufacturing	Raw	60	53	43	33	23
		Points	10	8	6	4	2
MP207	Product manufacture	Raw	60	52	42	32	22
		Points	10	8	6	4	2
Cash-in grade boundaries		Max Mark	A*	A	B	C	U
ZMP10	Level 1 Manufacturing and Product Design	Points	32	24	16	8	0
ZMP20	Level 2 Manufacturing and Product Design	Points	70	56	42	28	14

Public Services								
Unit grade boundaries (Level 2)			Max Mark	a*	a	b	c	u
PS201	Exploring Public Services	Raw	50	39	32	25	19	0
		Points	10	8	6	4	2	0
PS202	Legislating for Public Services	Raw	90	77	63	49	35	0
		Points	10	8	6	4	2	0
PS203	Provision of Public Services to Communities	Raw	90	77	63	49	35	0
		Points	10	8	6	4	2	0
PS204	Meeting the Needs of Public Service Customers	Raw	90	77	64	51	38	0
		Points	10	8	6	4	2	0
PS205	Promoting and Influencing Public Services	Raw	75	64	52	41	30	0
		Points	5	4	3	2	1	0
PS206	Managing Public Health and Wellbeing	Raw	90	76	63	50	37	0
		Points	10	8	6	4	2	0
PS207	The Role of Public Services in Community Protection	Raw	90	76	61	47	33	0
		Points	10	8	6	4	2	0
PS208	Career Development in the Public Services	Raw	75	64	53	42	31	0
		Points	5	4	3	2	1	0
Cash-in grade boundaries			Max Mark	A*	A	B	C	U
ZPS10	Level 1 Manufacturing and Product Design	Points	32	24	16	8		0
ZPS20	Level 2 Manufacturing and Product Design	Points	70	56	42	28	14	0

Society, Health and Development								
Unit grade boundaries (Level 2)			Max Mark	a*	a	b	c	u
SH201	Principles, Values and Personal Development	Raw	60	52	42	33	24	0
		Points	10	8	6	4	2	0
SH202	Working Together and Communicating	Raw	60	53	43	33	24	0
		Points	10	8	6	4	2	0
SH203	Safeguarding and Protecting Individuals	Raw	60	52	42	33	24	0
		Points	10	8	6	4	2	0
SH204	Growth, Development and Healthy Living	Raw	60	49	40	31	23	0
		Points	10	8	6	4	2	0
SH205	Needs and Preferences	Raw	60	52	42	33	24	0
		Points	10	8	6	4	2	0
SH206	Antisocial and Offending Behaviour	Raw	60	52	43	34	25	0
		Points	5	4	3	2	1	0
SH207	Supporting Children and Young People	Raw	60	52	42	33	24	0
		Points	5	4	3	2	1	0
SH208	Patient Centred Health	Raw	60	52	42	33	24	0
		Points	5	4	3	2	1	0
SH209	The Social Model of Disability	Raw	60	52	42	33	24	0
		Points	5	4	3	2	1	0
Cash-in grade boundaries			Max Mark	A*	A	B	C	U
ZSH20	Level 2 Society, Health and Development	Points	70	56	42	28	14	0

Sport and Active Leisure								
Unit grade boundaries (Level 2)			Max Mark	a*	a	b	c	u
SL201	Positive Lifestyle Choices and Sport and Active Leisure	Raw	50	42	35	28	22	0
		Points	10	8	6	4	2	0
SL202	Encouraging Participation in Sport and Active Leisure	Raw	120	110	88	66	45	0
		Points	10	8	6	4	2	0
SL203	Science in Sport and Active Leisure	Raw	90	78	62	46	31	0
		Points	10	8	6	4	2	0
SL204	Working in the Local Sport and Active Leisure Industry	Raw	120	106	85	64	43	0
		Points	10	8	6	4	2	0
SL205	Businesses in the Sport and Active Leisure Industry	Raw	75	65	52	39	26	0
		Points	10	8	6	4	2	0
SL206	Media in Sport and Active Leisure	Raw	120	105	84	63	43	0
		Points	10	8	6	4	2	0
SL207	Access For All in Sport and Active Leisure	Raw	90	81	65	49	33	0
		Points	10	8	6	4	2	0
Cash-in grade boundaries			Max Mark	A*	A	B	C	U
ZSL20	Level 2 Sport and Active Leisure	Points	70	56	42	28	14	0