Transferable Skills International GCSE Subject Mapping: Mathematics A

Transferable skills will help students cope with the different demands of degree study and provide a solid skills base that enables them to adapt and thrive in different environments across educational stages; and ultimately into employment. A good international education should enable students to start developing transferable skills as early as possible. Developing these transferable skills where they naturally occur as part of the International GCSE curriculum can help build learner confidence and embed the importance of this well-rounded development.

Our approach to enhancing transferable skills in our International GCSEs ensures that it is not only the academic and cognitive skills that are developed, but those broader elements that universities highlight as being essential for success. Skills such as self-directed study, independent research, self-awareness of own strengths and weaknesses and time-management are skills that students cannot learn from a textbook but have to be developed through the teaching and learning experience that can be provided through an international curriculum.

In the tables below, we have taken a framework of skills and provided mapping to suggest where each skill can be assessed, and where each skill could be developed for this subject. This will enable teachers and learners to understand where they are developing each skill, and examples of how they can develop each skill through this International GCSE.

NRC framework skill	Skill interpretation in this subject	Examples of where the skill is covered	Examples of where the skill is	Op
		mcontent	explicitly assessed in examination	- un
Cognitive skills				
Cognitive Processes and Strategies				
Critical thinking	Using many different pieces of mathematical	e.g. 4.8F (3D trig and Pythagoras)	e.g. 3H Qu 19 (4.8, 4.10)	Yes
	information (sometimes seemingly unrelated) and			
	synthesising this information to arrive at a solution	2.7D (Quadratic and linear equations)		
Problem solving	Translating problems in mathematical or pop-	Most topics have some application	e.g. 15 Ou 15 (1 10)	V
Problem solving	mathematical contexts into a process or a series of	here	2F = 12 (19 + 110)	res
	mathematical processes and solve them.	Explicitly 1 10a (Foundation)	21 qu 12 (4.9, 1.10)	
Analysis	Examining and understanding different elements of	e g 3 3 (study of shape of graphs	e g 4H Ou 22 (2 2d)	Ye
, maryono	a mathematical context or different mathematical	turning points, roots etc. and relation to		
	processes.	completing the square (2.2D))	4H Qu 19 (3.3)	
Reasoning	Making abstract deductions and draw conclusions	e.g. 4.7 (Geometrical reasoning	e.g. 3H Qu 16 (4.6, 4.7)	
	from mathematical information.	especially using Circle theorems (4.6))		
		4.2C,D,E (sides of polygons)		
Interpretation	Analysing mathematical information and	Most topics cover this.	e.g. 4H Qu 25 (3.3G)	
	understanding the meaning of that information, for	e.g. Conversion graphs (3.3G)		
	example interpreting straight line conversion	3.4E (Kinematics)	3H Qu 12 (6.2)	
	graphs.	6.2 (Statistical measures)		
Decision Making	Selecting a mathematical process from a series of	e.g. Selection of appropriate method in	e.g. 4H Qu 21 (4.8)	e.g
	mathematical processes to solve a problem.	Trig and Pythagoras problems (4.8)		in s
		Use tools of algebra and statistics (6.2)	e.g. 2F Qu 22 (6.2)	
Adaptive learning	Adapting a mathematical strategy to solve a context	e.g. 1.6E, F percentage problems	e.g. 1F Qu 19 (1.6)	
	based mathematical problem.	1.7E ratio/proportion	1F Qu 17 (1.7)	
Evenutive function	Dianning how to colve a problem corruing out the plan	2.3E deriving formulae	1F QU 23 (1.6)	
	and reviewing the outcome	1 SD which on ables candidates to	e.g. 3H Qu 21 (3.4C)	
		"review the outcome"		
		Questions in calculus (3 4C) to find		
		turning points require candidates to		
		select the appropriate stages (i.e.		
		"plan"?)		

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ough teaching and learning approach
. Use of discussion in whole class contexts or
mall groups.

Creativity				
Creativity	Using own learning to apply mathematical processes and link these together to prove and validate mathematical concepts (Although 'proof' may not really exist in Maths A).	We use "Show that" style of questions where candidates have to give something approaching a proof.	e.g. 3H Qus 13, 15, 18, 22 2F Qu 25	Yes Ma
	Uses a different, unexpected mathematical process to arrive at an answer.	Also 4.7A requires simple ideas of proof in geometric problems.	4H Qu 10	
Innovation	Using a novel strategy to solve a previously unseen mathematical problem.	There is scope here in the area of turning points on curves (sections 3.3 and 3.4)	Hard to explicitly assess but candidates may produce solutions not on mark scheme. e.g. to find the <i>x</i> -coordinate of the minimum on $y = 3x^2 - 9x + 5$ the candidate uses ideas of symmetry and the mid-point of the roots. They may then use a knowledge that the sum of the roots is $-\frac{b}{a}$ to write down the answer as $\frac{1}{2} \times \frac{9}{3} = \frac{3}{2}$ rather than using calculus.	Yes

NRC framework skill	Skill interpretation in this subject	Examples of where the skill is covered	Examples of where the skill is	Ор
		in content explicitly assessed in example	explicitly assessed in examination	thre
Intrapersonal skills				
Intellectual openness				
Adaptability	Ability to select and apply knowledge and understanding of mathematical processes (that which is not prompted or provided) to unseen mathematical problems.	Many questions would assess this	Yes Any question where we do not specify the method to use e.g. 4H Qu 21	
Personal and social responsibility	Using mathematical knowledge and skills to solve a problem for which one is accountable.	1.10 is all about applying number in everyday use		Yes e.g.
Continuous learning	Planning and reflecting on own learning- setting goals and meeting them regularly			Yes Stu hel
Intellectual interest and curiosity	Identifying a problem under own initiative, planning a solution and carrying this out.	e.g. the topic of sequences lends itself to this		Yes Stu the sim
Work ethic/conscientiousness				
Initiative	Using mathematical knowledge, independently (without guided learning), to further own understanding.			Yes Rea The
Self-direction	Planning and carrying out mathematical-based problem-solving under own direction.			Yes
Responsibility	Taking responsibility for any errors or omissions in own work and creating a plan to improve.	e.g. 1.8D is about estimating answers	e.g. 1F Qu 11 Candidate may estimate answer as	Yes Tea

ay be evidenced in homework tasks

e example.

portunity for the skill to be developed ough teaching and learning approach

s. students monitoring their allowance

idents identify areas where they need extra lp or practice.

Ident goes on to try and find a formula for e *n*th term (= $2n^2$) Not on specification but a nple question student could ask and explore.

ading magazines such as "Plus" published by Mathematical Association.

aching style can encourage candidates to ask

			$\frac{50 \times 3}{10}$ before carrying out	if a
Perseverance	Actively seeking new ways to continue and improve own learning despite setbacks.		calculation on a calculator.	Yes
Productivity	Using mathematical strategies and problem solving skills fluently (?)	Some of the longer questions that require several steps would assess this.		Ye
Self-regulation (metacognition, forethought, reflection)	Developing and refining a strategy over time for solving a problem, reflecting on the success or otherwise of the strategy			Ye
Ethics	Producing output with a specific moral purpose for which one is accountable.			Yes
Integrity	Taking ownership for own work and willingly responds to questions and challenges.			Yes
Positive Core Self Evaluation				
Self-monitoring/self-evaluation/self- reinforcement	Planning and reviewing own work as a matter of habit.			Yes

NRC framework skill	Skill interpretation in this subject	Examples of where the skill is covered	Examples of where the skill is	Ор
		in content	explicitly assessed in examination	thr
Interpersonal skills				
Teamwork and collaboration				
Communication	Able to communicate a mathematical process or			Yes
	technique (verbally or written) to peers and teachers and answer questions from others.			e.g
Collaboration	Carrying out a peer review to provide supportive feedback to another.			Yes
Teamwork	Working with other students in a maths-based problem solving exercise.			Yes
Co-operation	Sharing own resources and own learning techniques with other students.			Yes
Interpersonal skills	Using verbal and non-verbal communication skills in a dialogue about mathematics.			Yes
Leadership				
Leadership	Leading others in a group activity to effectively solve a mathematical problem			Yes
Responsibility	Taking responsibility for the outcomes of a team exercise			Yes
	even if one is not solely responsible for the output.			
Assertive communication	Chairing a debate, allowing representations and directing			Yes
	the conversation to a conclusion.			
Self-presentation	Presenting a mathematical problem to an audience to seek solutions.			Yes

n answer is "reasonable" or estimate.
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portunity for the skill to be developed ough teaching and learning approach			
. in group discussion			