



Examiners' Report Principal Examiner Feedback

June 2025

Pearson Edexcel GCSE In Computer Science
(1CP2/02) Paper 2: Application of Computational
Thinking

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Introduction

This is the fourth examination of the Edexcel GCSE Computer Science (9-1), with the paper two onscreen exam. The programming language required is Python 3.

Students are supplied with a question paper, a programming language subset document, and a code file for each question. Students are required to amend the code files and save their work, using a different file name.

Centres compress the code file responses for each student. The compressed files are uploaded to Edexcel for external assessment, via the Learner Work Transfer platform.

Centre submissions

The ICE document for this series set out the format in which students' completed code files were to be submitted. The majority of centres were able to follow the instructions accurately, ensuring that a single zipped file of the COMPLETED_CODE folder was provided for each student. The submissions were correctly identified with the centre and student number.

General

Range of marks

A full range of marks was awarded for Paper 2. Examiners did see some submissions which achieved the full 75 marks available.

Attempting all questions

In common with previous years, there were a number of scripts where students did not attempt Q05 and Q06, thereby missing an opportunity to access some marks. There are partial marks that could be awarded in each question. Students are reminded to attempt all the questions on the paper.

Execute and test the code

Marks are awarded in some questions, regardless if the code interprets and executes. However, in others, marks are awarded for interpretation and functionality. Students should always attempt to execute the code. The IDE will highlight syntax errors in the code editor or identify them with a runtime error during execution. Students can fix syntax and indentation errors this way.

In any question that provides sample output or sample test data, it is important to execute the code.

Q01 – Fix the errors

This type of question has appeared in all previous papers.

Solutions required students to fix syntax errors, runtime errors, and logic errors. The resulting program does not have to translate nor execute.

The majority of students submitted good responses.

The most frequently lost marks were the corrections of the logic errors (MP1.9). In those responses, the statement was outdented to the left margin. Students would have easily been able to see the correction if they run the code. Incorrect indentation permits the total to be printed, even if the input is invalid.

Q01 Example 1

```
1 # -----
2 # Global variables
3 # -----
4 cost2Courses = 15.00          Cost of meals
5 cost3Courses = 20.00
6 costDrinks = 2.00
7
8 num2Courses = 0              # Number of meals
9 num3Courses = 0
10 numDrinks = 0
11
12 total = 0.0                  # Total cost of all food and drink
13
14 # -----
15 # Main program
16 # -----
17
18 # Get the inputs from the user
19 num2Courses = int (input ("How many 2-course dinners? "))
20 num3Courses = int (input ("How many 3-course dinners? "))
21 numDrinks = int (input ("How many drinks? "))
22
23 # Check if everyone has a drink
24 if (numDrinks != (num2Courses + num3Courses)):
25     print ("Meals and drinks don't match")
26 else:
27     # Calculate the total cost of all meals and drinks
28     total = num2Courses * cost2Courses
29     total = total + num3Courses * cost3Courses
30     total = total + numDrinks * costDrinks
31
32     # Check if user gets a discount and apply it
33     if (num2Courses - num3Courses > 8):      # Get 15% discount
34         total = 0.85 * total
35     elif (num3Courses > 4):                  # Get 10% discount
36         total = 0.90 * total
37     elif (num2Courses > 2):                  # Get 5% discount
38         total = 0.95 * total
39
40 print ("Total is " + "total")
```

This response achieved five of the nine available marks. It demonstrates accurate correction of syntax error, runtime errors, and logic errors.

Q02 – Complete the code

Solutions required completion of the given code lines and addition of new code lines. The logic for the problem solution is provided in the comments. The indentation for the lines is shown in the comments.

The required screen output is given in the question paper so students can check if their solution functions correctly.

The majority of students submitted good responses.

The most frequently missed mark was MP2.10, printing the 'Ignition' message. Students did not follow the indentation presented in the comments. This meant that 'Ignition' was often displayed even if the inputted countdown value was invalid. Students could have executed their solutions with an invalid input and seen that 'Ignition' was still displayed.

Q02 Example 1

```
1  # -----
2  # Import libraries
3  # -----
4  # =====> Add a line to import the time library
5  import time
6
7
8  # -----
9  # Constants
10 # -----
11 WAIT_TIME = 1.5
12
13 # -----
14 # Global variables
15 # -----
16 # =====> Add a line to create a variable named countDown and
17 #         set it to 0
18 countDown = 0
19
```

```

20 # -----
21 # Main program
22 # -----
23
24 # =====> Complete the line to take the input from the user and
25 #         convert it to an integer
26 countDown = int(input("What is the countdown?"))
27
28 # =====> Complete the line to ensure the number inputted is valid
29 #         Use two relational operators and one logical operator
30 if ((countDown < 10) or (countDown > 0)):
31
32     # =====> Complete the condition to ensure the loop
33     #         stops when it reaches 0
34     while ( countDown > 0 ):
35
36         # =====> Add a line to display countDown for the user
37         print(countDown)
38
39         # =====> Complete the line to call a function in the time library
40         #         to pause the program for WAIT_TIME
41         time.sleep(1.5)
42
43         # =====> Complete the line to reduce countDown by 1
44         countDown = countDown - 1
45
46     # =====> Add a line to display "Ignition - lift off!" for the user
47     print("Ignition - lift off!")

```

This example achieved nine of the available ten marks. It demonstrates good knowledge and understanding of how to import and use library functions. It also used, accurately, relational operators, but not logical operators.

Q02 Example 2

```
1 # -----
2 # Import libraries
3 # -----
4 # =====> Add a line to import the time library
5
6 import time
7 # -----
8 # Constants
9 # -----
10 WAIT_TIME = 1.5
11
12 # -----
13 # Global variables
14 # -----
15 # =====> Add a line to create a variable named countDown and
16 #         set it to 0
17 countDown = 0
18
19 # -----
20 # Main program
21 # -----
22
23 # =====> Complete the line to take the input from the user and
24 #         convert it to an integer
25 countDown = int(input("enter number between 1-10 for countdown"))
26
27 # =====> Complete the line to ensure the number inputted is valid
28 #         Use two relational operators and one logical operator
29 if ((countDown <= 10) and (countDown >= 0)):
30
31     # =====> Complete the condition to ensure the loop
32     #         stops when it reaches 0
33     while (countDown != 0):
34
35         # =====> Add a line to display countDown for the user
36         print ("countDown")
37
38         # =====> Complete the line to call a function in the time library
39         #         to pause the program for WAIT_TIME
40         time.sleep = WAIT_TIME
41
42         # =====> Complete the line to reduce countDown by 1
43         countDown = countDown - 1
44
45     # =====> Add a line to display "Ignition - lift off!" for the user
46     print ("ignition - lift off!")
```

This example achieved six marks. It demonstrates good basic programming skills, such as importing libraries and declaration and assignment of variables.

Q03 – Parsons Problem

This question required reordering of the provided code lines to create a functional program that added up the ordinal values of characters in a string. The lines of code were presented as a main program. The levels of indentation for each line were correct in the given code file.

Many responses were seen that achieved full or nearly full marks on this question.

Some responses changed the levels of indentation for the supplied lines. Doing this means that the response will not execute as designed. As a result, they may not have been able to access MP14 and could not access MP15, which was based on the functionality of the final result.

Where there was no vertical movement, no marks could be awarded.

Q03 Example 1

```
1 # -----
2 # Constants
3 # -----
4 FIVE = 5
5 FOUR = 4
6 THREE = 3
7 ZERO = 0
8 # -----
9 # Global variables
10 # -----
11 total = 0
12 asciiValue = 0
13 inString = ""
14 # -----
15 # Main program
16 # -----
17
18 inString = input ("Enter a string (blank to exit): ")
19 while (inString != ""):
20     if (len (inString) >= THREE):
21         # Check if divisible by 4, 5, or neither
22         if (total % FOUR == 0):
23             inString = inString + str (FOUR)
24         elif (total % FIVE == 0):
25             inString = inString + str (FIVE)
26         else:
27             inString = inString + str (ZERO)
28         for character in inString:
29             asciiValue = ord(character)
30             total = total + asciiValue
31         print (total, inString)
32         total = 0 # Reset each pass
33     # Set up the input loop
34
35     else:
36         print ("String must be three or more characters long")
37
38     inString = input ("Enter a string (blank to exit): ")
39
```

This response achieved 14 of the available 15 marks. It demonstrates an understanding of code layout, loop control, input validation, and error handling. Reversing the calculation and concatenation of the result have caused this response to miss MP15, the one for functionality.

Q03 Example 2

```
1  # -----
2  # Constants
3  # -----
4
5
6  # -----
7  # Global variables
8  # -----
9
10
11 # -----
12 # Main program
13 # -----
14 ZERO = 0
15 THREE = 3
16 FOUR = 4
17 FIVE = 5
18 asciiValue = 0
19 inString = ""
20 total = 0
21
22 inString = input ("Enter a string (blank to exit): ")
23
24 # Set up the input loop
25 while (inString != ""):
26     total = 0                # Reset each pass
27     inString = inString + str (ZERO)
28     # Check if divisible by 4, 5, or neither
29     if (len (inString) >= THREE):
30         print ("String must be three or more characters long")
31     else:
32         if (total % FOUR == 0):
33             inString = inString + str (FOUR)
34         elif (total % FIVE == 0):
35             inString = inString + str (FIVE)
36         else:
37             total = total + asciiValue
38             print (total, inString)
39         for character in inString:
40             asciiValue = ord(character)
```

This response was awarded ten of the available 15 marks. It demonstrates the use of separation of declarations and code and loop control. The misinterpretation of the length check was observed frequently.

Q04 – Comment-first coding

In this question students are writing lines of code from scratch. The logic to solve the problem is already designed for the student and is presented as comments in the code file. This is the first question in the paper that uses the Functionality Levels-based Mark Scheme.

Where students followed the logic set out in the comments to guide them in writing the code, very good marks were awarded. The indentation of the comments matches a fully functional solution.

The majority of responses correctly open a file for writing and most of those managed to close the file that was opened.

Some responses approached the file writing by using a write command for every single character required in the output, resulting in 11 I/O operations for every line in the file. Used correctly, this could result in a file that looked like the output shown in the question paper. As a programming pattern, that approach would not be viable when used on a larger problem.

Q04 Example 1

```
1  # -----
2  # Constants
3  # -----
4  OUT_FILE = "Q04_OUTPUT.TXT"
5  COMMA = ", "
6  LF = "\n"
7
8  # -----
9  # Global variables
10 # -----
11 outString = ""
12 maxNum = 0
13 num = 0
14 row = 0
15 column = 0
16
17 # -----
18 # Main program
19 # -----
20
21 # =====> Open the output file for writing
22 OUT_FILE = open(OUT_FILE, "w")
23
24 maxNum = int (input ("Enter a number: ")) # Get the number
25 for row in range (1, maxNum + 1):         # Going down the table
26     outString = ""
27
28     for column in range (1, maxNum + 1):   # Going across the table
29         # =====> Calculate the new value
30         num = column * row
31         # =====> Add a comma to all except last column
32         if (column < maxNum):
33             outString = str(num) + COMMA
34         # =====> Add a line feed to the last column
35         outString = outString + LF
36     # =====> Write the row to the file
37     OUT_FILE.write (outString)
38
39 # =====> Close the file
40 OUT_FILE.close()
```

This response achieved seven of the 11 available marks. It demonstrates opening and closing a file for writing only, although it does misuse the constant as a variable. Examiners did see many responses that demonstrated the same misconception. The calculation from the question paper has been translated accurately. The output lines are not constructed accurately.

Q04 Example 2

```
1 # -----
2 # Constants
3 # -----
4 OUT_FILE = "Q04_OUTPUT.TXT"
5 COMMA = ","
6 LF = "\n"
7
8 # -----
9 # Global variables
10 # -----
11 outString = ""
12 maxNum = 0
13 num = 0
14 row = 0
15 column = 0
16
17 # -----
18 # Main program
19 # -----
20
21 # =====> Open the output file for writing
22 file = open(OUT_FILE, "w")
23
24 maxNum = int (input ("Enter a number: ")) # Get the number
25 for row in range (1, maxNum + 1):         # Going down the table
26     outString = ""
27
28     for column in range (1, maxNum + 1):   # Going across the table
29         # =====> Calculate the new value
30         num = row * column
31         # =====> Add a comma to all except last column
32         file.write(",")
33         # =====> Add a line feed to the last column
34         file = line.readline()
35         # =====> Write the row to the file
36         file.writelines(row)
37 # =====> Close the file
38 file.close()
```

This response achieved five of the 11 available marks. It demonstrates accurately opening and closing a file for writing and using a constant correctly. The inaccurate indentation has caused an issue as well as the use of `readline()` and `writelines()`.

Q05 – Comment-first coding

In this question students are writing lines of code from scratch. The high-level logic to solve the problem is already designed for the student and is presented as comments in the code file. This question uses the Design and Functionality Levels-based Mark Schemes.

Q05 Example 1

```
1  # -----
2  # Import libraries
3  # -----
4  # =====> Import the required libraries
5  import turtle
6  import random
7  # -----
8  # Constants
9  # -----
10 WIDTH = 800
11 HEIGHT = 600
12 # -----
13 # Global variables
14 # -----
15 myColours = ["peru", "olive", "gold"]
16 xPos = -120      # Location of circle 1, turtle pointing east
17 yPos = -195
18 # -----
19 # Main program
20 # -----
21 turtle.mode ("standard")      # Turtle points to the east
22                                # Angles are counterclockwise
23 screen = turtle.Screen ()
24 screen.setup (WIDTH, HEIGHT)
25 turtle.screensize (WIDTH, HEIGHT)
26 # -----
27 # =====> Prepare the turtle, including speed
28 dia = turtle.Turtle()
29 dia.speed(10)
30 dia.pensize(3)
31 # =====> Draw Line A and Line B
32 dia.penup()
33 dia.setposition(-200,0)
34 dia.pendown()
35 dia.forward(400)
36 dia.penup()
37 dia.setposition(0,200)
38 dia.pendown()
39 dia.right(90)
40 dia.forward(400)
```

```

41 # =====> Draw Line C and Line D
42 dia.penup()
43 dia.setposition(-200,-200)
44 dia.pendown()
45 dia.left(135)
46 dia.forward(566)
47 dia.penup()
48 dia.setposition(200,-200)
49 dia.pendown()
50 dia.left(90)
51 dia.forward(566)
52 dia.right(135)
53 # =====> Draw nine coloured circles
54 for cc in range(3):
55     myColours = ["peru", "olive", "gold"]
56     for cir in range(3):
57         dia.pencolor(myColours[cir])
58         pensize = random.randint(5,10)
59         dia.pensize(pensize)
60         dia.penup()
61         dia.setposition(xPos,yPos)
62         dia.pendown()
63         dia.circle(75)
64         xPos = xPos + 30
65         yPos = yPos + 30
66
67
68 # -----
69 turtle.done ()

```

This response achieved 12 of the 15 available marks. It demonstrates adherence to the pre-defined logic. It has identified programming constructs suitable to the problem.

Q05 Example 2

```
1 # -----
2 # Import libraries
3 # -----
4 # =====> Import the required libraries
5 import turtle
6 # -----
7 # Constants
8 # -----
9 WIDTH = 800
10 HEIGHT = 600
11 # -----
12 # Global variables
13 # -----
14 myColours = ["peru", "olive", "gold"]
15 xPos = -120      # Location of circle 1, turtle pointing east
16 yPos = -195
17 # -----
18 # Main program
19 # -----
20 turtle.mode ("standard")      # Turtle points to the east
21                               # Angles are counterclockwise
22 screen = turtle.Screen ()
23 screen.setup (WIDTH, HEIGHT)
24 turtle.screensize (WIDTH, HEIGHT)
25 # -----
26 # =====> Prepare the turtle, including speed
27 turtle = turtle.Turtle()
28 turtle.speed("fastest")
29
30 # =====> Draw Line A and Line B
31 turtle.setposition(-200, 0)
32 turtle.pendown ()
33 turtle.forward(400)
34 turtle.penup ()
35
36 turtle.setposition(0, 200)
37 turtle.pendown ()
38 turtle.right(90)
39 turtle.forward(400)
40 turtle.penup ()
41
```

```

42 # =====> Draw Line C and Line D
43 turtle.setposition(-200, -200)
44 turtle.pendown ()
45 turtle.left(135)
46 turtle.forward(566)
47 turtle.penup ()
48
49 turtle.setposition(200, -200)
50 turtle.pendown()
51 turtle.left(90)
52 turtle.forward(566)
53 turtle.penup()
54
55 # =====> Draw nine coloured circles
56
57 turtle.setposition(xPos, yPos)
58 turtle.circle(75)
59 turtle.pencolor("red")
60
61 for i in range(8):
62     xPos = xPos + 30
63     yPos = xPos + 30
64     turtle.setposition(xPos, yPos)
65     turtle.circle(75)
66
67 # -----
68 turtle.done ()

```

This response achieved seven of the 15 available marks. It demonstrates meeting some of the requirements set out in the question paper, including setting the turtle speed, the starting positions for the lines, and the length of the lines. It also demonstrates the common error of overwriting the system turtle. This will cause the code to crash, particularly on the last line that holds the canvas open. Where this occurred, examiners ignored the recreation of the turtle.

Q06 – Open

In this question, students are required to create a programmed solution to a problem. There is very little scaffolding provided in this question.

This question requires knowledge and understanding of string manipulation and user-devised subprograms.

There was a range of creative solutions which demonstrated the main requirements of the problem. Many solutions demonstrated decomposition and abstraction effectively by using meaningful and accurate subprograms.

Examiners saw these strengths:

- Loop processing, use for each
- Two-dimensional indexing used to access the key and the signal as separate items
- Use of string manipulation functions, such as `.isalnum()` and `.isdigit()`

Examiners saw these recurring issues:

- Multiple passes over the entire data structure
- Multiple passes over each key
- Premature adding up of the digits, without fully validating each key
- Isolating last character in a string, i.e. the check digit in the key

Q06 Example 1

```
1 # -----
2 # Constants
3 # -----
4 MIN_KEY_LENGTH = 3      # A00
5 MAX_SIGNAL = 5.0        # Max five
6 MIN_SIGNAL = 1.0        # Min 1
7
8 # -----
9 # Global variables
10 # -----
11 theRecords = [{"7JA3B1", 3.41}, {"A7B", 2.33}, {"Y8R4K", 2.78},
12               ["O9N1K0", 5.0], ["A1&2X3", 1.25],
13               ["A12B3", 2.47], ["B1P6Y7", -1.23], ["F8D7L5", 5.17],
14               ["AB23A5", 2.47], ["X0B9A9", 0], ["Q6B7T3", 0.5],
15               ["A15B6C2", 2.56], ["A12340", 2.5], ["P3Y1M4V7", 4.35],
16               ["J1H0Q1", 1.0], ["X", 2.3], ["W64T18B1", 1.51],
17               ["A00", 1.99], ["A3B1C14", 4.59]
18           ]
19
20 keyValid = False
21 signalValid = False          # init boolean
22
23 # -----
24 # Subprograms
25 # -----
26 def validateKey(pKey):
27     length = len(pKey)        # works for any number of records
28     valid = True              # True if valid, False if invalid
29     numTotal = 0
30
31     if (length < MIN_KEY_LENGTH):    # if too short
32         valid = False
33     else:                            # otherwise
34         for char in pKey[:length-1]: # calculate correct check digit
35             if char.isdigit():
36                 numTotal = numTotal + int(char)
37
38         # right-most digit of sum
39         checkDigit = (str(numTotal))[len(str(numTotal))-1]
40         if (pKey[length-1] != checkDigit): # if digits don't match
41             valid = False
42
43     return valid
44
```

```

45 def validateSignal(pSignal):
46     valid = True
47
48     # if not between MIN_SIGNAL and MAX_SIGNAL
49     if not(MIN_SIGNAL <= pSignal <= MAX_SIGNAL):
50         valid = False
51
52     return valid
53
54 # -----
55 # Main program
56 # -----
57
58 for record in theRecords:
59
60     keyValid = validateKey(record[0])
61     signalValid = validateSignal(record[1])
62
63     if not(keyValid) or not(signalValid):    # if either invalid
64         print(record)
65
66         if not(keyValid):                    # if key invalid
67             print('Invalid key')
68         if not(signalValid):                 # if signal invalid
69             print('Invalid signal')
70
71         print('\n')                          # easier to read
72

```

This example achieved 13 of the available 15 marks. It demonstrates effective decomposition and abstraction by using meaningful subprograms. This helps the main program to be easily understandable. It does not however, exclude non-alphanumeric characters in the validation process.

Q06 Example 2

```

1  # -----
2  # Constants
3  # -----
4  MIN_KEY_LENGTH = 3      # A00
5  MAX_SIGNAL = 5.0        # Max five
6  MIN_SIGNAL = 1.0        # Min 1
7
8  # -----
9  # Global variables
10 # -----
11 theRecords = [{"7JA3B1", 3.41}, {"A7B", 2.33}, {"Y8R4K", 2.78},
12               {"O9N1K0", 5.0}, {"A1&2X3", 1.25},
13               {"A12B3", 2.47}, {"B1P6Y7", -1.23}, {"F8D7L5", 5.17},
14               {"AB23A5", 2.47}, {"X0B9A9", 0}, {"Q6B7T3", 0.5},
15               {"A15B6C2", 2.56}, {"A12340", 2.5}, {"P3Y1M4V7", 4.35},
16               {"J1H0Q1", 1.0}, {"X", 2.3}, {"W64T18B1", 1.51},
17               {"A00", 1.99}, {"A3B1C14", 4.59}
18           ]
19
20 # -----
21 # Subprograms
22 # -----
23
24 # Checks that the length of the key in each record is a minimum of 3
25 def valid_length():
26     valid = False
27
28     for record in theRecords:
29         if len(record[0]) < 3:
30             print ("Record", record, "has an invalid key")
31             valid = False
32         else:
33             valid = True
34
35     return valid
36
37 # Checks that the key in each record is a group of letters and digits
38 def valid_letters():
39     valid = False
40
41     for record in theRecords:
42         if (record[0]).isdigit() == False:
43             print ("Record", record, "has an invalid key")
44             valid = False
45         else:
46             valid = True
47
48     return valid
49

```

```

50 # Checks that each record has a valid check digit
51 def valid_checkd():
52     valid = False
53     character = ""
54
55     for record in theRecords:
56         sum_digits = 0
57         digit_check = []
58
59         for character in record[0]:
60             if character.isdigit():
61                 sum_digits = sum_digits + int(character)
62
63         digit_check.append(sum_digits)
64         check_digit = digit_check[0]
65
66         if check_digit == record[0][len(record[0])-1]:
67             valid = True
68         else:
69             print ("Record", record, "has an invalid key")
70             valid = False
71
72     return valid
73
74 # Checks that the signal in each record is greater than or equal to
75 # 1.0 and less than or equal to 5.0
76 def valid_signal():
77     valid = False
78
79     for record in theRecords:
80         if (record[1] >= 1.0) and (record[1] <= 5.0):
81             valid = True
82         else:
83             print ("Record", record, "has an invalid signal")
84             valid = False
85
86     return valid
87
88 # -----
89 # Main program
90 # -----
91
92 # Calls each subprogram to complete the checks on each record
93 valid_length()
94 valid_letters()
95 valid_checkd()
96 valid_signal()

```

This response achieved nine of the 15 available marks. It demonstrates meaningful use of subprograms. The use of two-dimensional indexing is accurate in the `valid_signal()` subprogram. There is adherence to good practice in code layout, variable naming conventions, and in commenting. The solution does translate.

Q06 Example 3

```
1 # -----
2 # Constants
3 # -----
4 MIN_KEY_LENGTH = 3      # A00
5 MAX_SIGNAL = 5.0        # Max five
6 MIN_SIGNAL = 1.0        # Min 1
7
8 # -----
9 # Global variables
10 # -----
11 theRecords = [{"7JA3B1", 3.41}, {"A7B", 2.33}, {"Y8R4K", 2.78},
12               {"O9N1K0", 5.0}, {"A1&2X3", 1.25},
13               {"A12B3", 2.47}, {"B1P6Y7", -1.23}, {"F8D7L5", 5.17},
14               {"AB23A5", 2.47}, {"X0B9A9", 0}, {"Q6B7T3", 0.5},
15               {"A15B6C2", 2.56}, {"A12340", 2.5}, {"P3Y1M4V7", 4.35},
16               {"J1H0Q1", 1.0}, {"X", 2.3}, {"W64T18B1", 1.51},
17               {"A00", 1.99}, {"A3B1C14", 4.59}
18               ]
19
20 # -----
21 # Subprograms
22 # -----
23 #function to check key
24 def check_key(keyparameter):
25     key_right = TRUE
26     for i in keyparameter:
27         find sum of the digets only in the key
28         checdigittrue =
29     if len(keyparameter) < MIN_KEY_LENGTH:
30         key_right = FALSE
31     elif keyparameter.isalpha() :
32         key_right = FALSE
33     elif checkdigitentered != checkdigittrue:
34         key_right = FALSE
35     return key_right
36
37
```

```

38 def check_signal(signalparameter):
39     signal_right = TRUE
40     if signalparameter < MIN_SIGNAL or signalparameter > MAX_SIGNAL:
41         signal_right = FALSE
42     return signal_right
43 # -----
44 # Main program
45 # -----
46
47 for i in theRecords:
48     check_key(i(0))
49     check_signal(i(1))
50     if check_key = FALSE or check_signal = FALSE:
51         print(i)
52         if check_key = FALSE:
53             print("invalid key")
54         else:
55             print("invalid signal")
56

```

This response achieved six of the available 15 marks. It demonstrates understanding of loop processing. It attempts to demonstrate two-dimensional indexing. Although the indexing is inaccurate, it does not preclude awarding other marks.

Summary

Students should:

- Follow the instructions in the paper and do not rewrite the supplied code
- Remove all the syntax errors from code so that it will translate
- Execute and test all code, using the data supplied in the question, where given
- Consider the design of the overall solution, not just the single lines of code
- Use effective, but not excessive, commenting and white space to make the program logic clear