

May 2010

Amendment Notification

**BTEC Nationals in Creative Media Production (Games Development) (QCF)
(First teaching September 2010)**

Unit 69: Drawing Concept Art for Computer Games

Please note that, following a review by Ofqual, the above unit has been amended to ensure compliance with the principles of the Qualification Credit Framework.

Please note that the amendments are of a purely technical nature and do not affect the content, the teaching or the assessment of this unit.

An amended version of the unit is posted on the Edexcel website at <http://www.edexcel.com/quals/nationals10/media/Pages/default.aspx>.

Assessment

This unit is internally assessed

To pass this unit, your evidence for assessment must show that you can meet all the learning outcomes of the unit.

Pass	Merit	Distinction
<p>P1 Carry out a survey of the environment which you have identified</p> <p>P2 Identify an environmental issue which affects the health, safety and well-being of a particular individual or group within the population</p> <p>P3 Describe the issue you have identified</p> <p>P4 Suggest ways you could raise awareness of the issue within your local community.</p>	<p><i>You need to achieve everything at pass grade and:</i></p> <p>M1 Explain the relevance of the environmental issue to individuals and/or the local population.</p> <p>M2 Explain how the hazards are a risk to health safety and well-being of your identified individual or group</p> <p>M3 Demonstrate the use of relevant information sources.</p>	<p><i>You need to achieve everything at merit grade and:</i></p> <p>D1 Explain how the effects could be reduced</p> <p>D2 Prioritise your suggestions for the ways in which the effects could be reduced</p>