



FOUNDATION DIPLOMA (510GLH) IN ART AND DESIGN SAMPLE ONE YEAR DELIVERY PLAN

Clear unit planning and understanding of key deadlines are essential for a successful delivery programme. We have produced a sample delivery plan showing how the BTEC National **Foundation Diploma** in Art and Design could be delivered over **one** years, highlighting assessment milestones and indicating where you can teach units holistically

This plan is intended to be used as guidance.

Key

R = Revision for external assessment

EXT = External assessment

SA = Summative assessment

WEP = Work Experience placement

F = Formative assessment

SD = Submission Deadline

PR = External Assessment paper release

Embedded learning without brief

Internally Assessed Unit

Internally Assessed Optional Unit

Externally assessed Unit

Delivery context: This plan is designed for a small team to work together on projects, delivering different parts of the same units over one academic year. This requires good communication across the team and some planning of content. The benefits to the learner are that they have clear deadlines and can focus on substantial projects that are vocational. They also experience how learning from different units is integral to the creative process.

Specialised content: The program can be designed to provide learners who have different interests with some room for specialisation. This example demonstrates the inclusion of optional units that would work for learners interested in design and illustration (Unit 10 Graphics Materials, Techniques and Processes and Unit 12 Fine Art Materials, Techniques and Processes). However, the structure of the qualification would enable the swapping of these with other optional units to support your specialism. Developing sector specialised projects around the mandatory units would also enable specialisation.

Hours per week: Approximate times are indicated during weeks of unit delivery. Overall, these are closely linked to the suggested GLH of each unit. Note that the skills and essential content within some of the mandatory units will be embedded in the delivery of vocational projects across units. Where multiple units are being taught simultaneously, it is expected that this would occur across projects as a result of planning and co-teaching and not as a result of discrete lessons.

Projects and Verification: The units delivered within this plan can be mapped against tasks within a vocational project brief. Embedded learning of unit content will generally occur naturally, but may be emphasised within the tasks. While it is indicated that the units are delivered over a period of weeks, these could either be large, single projects or multiple projects assessed together summatively. This provides ease of Internal Verification and Standards Verification. It also means that units required within the Standards Verification Sample are complete and meet the criteria for sampling, and will be available in a timely way.

Progression: Where learners are not aiming to progress to the Extended Diploma, it may be beneficial to embed progression skills within the second half of the first term along with Unit 10 Graphics Materials, Techniques and Processes. This will enable student to apply through UCAS or seek employment during Term 2.

- **Unit 4 Materials, Techniques and Processes in Art and Design** - Introduced at the start of the program as a means to develop underpinning exploratory skills. Extra GLH has been attributed to this unit to ensure skills are being developed in other key areas including Unit 2 Critical and Contextual Studies and Unit 1 Visual Recording and Communication. It is also expected that learners will need orientation and study skills development. Early delivery would include wide-ranging and experimental practical production with less focus on commercial grade outcomes and more on ideas generation and practical skills development. It may be advantageous to have a formative assessment point within the first project around week 5 to identify if the course is correct for the learner.
- **Unit 1 Visual Recording and Communication** - The learning aims for this unit are introduced at the start of the year with substantial embedding in all projects as a key element of the creative process for all projects. Skills are built up before assessment. It is given its own project designed around the external theme released in January. Combining it with another unit supports an in-depth investigation. There is a revision task at the end of the project to enable learners to prepare sufficiently for the external assessment.
- **Unit 2 Critical and Contextual Studies in Art and Design** - The learning aims for this unit are embedded throughout the year and in all projects. The first portion of teaching introduces the practice of critical thinking and the second provides an opportunity to practice the external assessment in a revision task within a project that relates to an optional unit. Unit 2 provides the critical-thinking aspect and the optional unit produces practical work in response. The project could be set around the Sample Assessment Material on the Pearson website to ensure learners are aware of the process of the external assessment and to familiarise them with the type of materials provided.
- **Unit 10 Graphics Materials, Techniques and Processes** - Delivered after the initial mandatory unit, Unit 4 Materials, Techniques and Processes in Art and Design. This unit provides learners a means to develop advanced and specialist skills that synthesise processes, use professional management of assets and focus on more commercial grade outcomes.
- **Unit 12 Fine Art Materials, Techniques and Processes** - Starts at the release point of the external paper for Unit 1 and also follows the same theme. Material is developed separately and work is not marked against both units. This reduces the amount of projects over the year and engages learners with a project that is substantially focussed on mark-making, drawing, observation and recording. This learning is then taken on it to the final project for Unit 3 The Creative Process.
- **Unit 3 The Creative Process** - Essential content is embedded throughout all projects. As such, learners appreciate and use systematic and reflective learning and creative practice. As an overarching unit, the assessment of the unit is delayed until the end of the programme as a means for learners to develop skills. The first few weeks of the delivery focus on broad research and investigation, there is then a shift towards the external assessment of Units 1 and 2, after which learners can focus solely on the production of work for an exhibition.



Year 1				Term 1																
Unit	Unit title	Guided learning hours	Ass'ment method	1	2	3	4	5	6	7	Half term	8	9	10	11	12	13	14		
4	Materials, Techniques & Processes	90	Internal					F		SA										
				10 Hours per week																
1	Visual Recording & Communication	120	External																	
				2 Hours per week								2 Hours per week								
2	Critical and Contextual Studies in Art and Design	90	External									R	R	R	R	R	R	R		
				2 Hours per week								4 Hours per week								
3	The Creative Process	90	Internal																	
				1 Hours per week								1 Hours per week								
10	Graphics Materials, Techniques and Processes	60	Internal														F	SA		
												8 Hours per week								

Year 1				Term 2													
Unit	Unit title	Guided learning hours	Ass'ment method	15	16	17	18	19	20	Half term	21	22	23	24	25	26	Spring Break
12	Fine Art Materials, Techniques & Processes	60	Internal								F		SA				
	Total 54			6 Hours per week							6 Hours per week						
1	Visual Recording & Communication	120	External	PR							F	R	R				
				6 Hours per week							6 Hours per week			2 Hours per week			
2	Critical and Contextual Studies in Art and Design	90	External														PR
				2 Hours per week							2 Hours per week			3 Hours per week			
3	The Creative Process	90	Internal													F	
				1 Hour per week							1 Hours per week			10 Hours per week			



Year 1				Term 3										
Unit	Unit title	Guided learning hours	Ass'ment method	27	28	29	30	31	Half term	32	33	34	35	36
1	Visual Recording & Communication	120	External			EXT		SD						
				3 Hours										
2	Critical and Contextual Studies in Art and Design	90	External	R	R	R	R	EXT	SD					
				10 Hours per week		7 Hours	10 Hours per week							
3	The Creative Process	90	Internal											SA
				5 Hours per week						15 Hours per week				