

**Paper Reference 9FM0/3D  
Pearson Edexcel Level 3 GCE**

**Further Mathematics  
Advanced  
Paper 3D: Decision Mathematics 1**

**Monday 24 June 2019 – Morning**

**Time: 1 hour 30 minutes plus your  
additional time allowance.**

**MATERIALS REQUIRED FOR  
EXAMINATION**

**Mathematical Formulae and Statistical  
Tables (Green), calculator**

**ITEMS INCLUDED WITH QUESTION  
PAPERS**

**Diagram Book  
Answer Book**

**V61182A**

**Candidates may use any calculator permitted by Pearson regulations. Calculators must not have the facility for algebraic manipulation, differentiation and integration, or have retrievable mathematical formulae stored in them.**

# **INSTRUCTIONS**

**Write your answers for this paper in the Answer Book provided.**

**In the boxes on the Answer Book and on the Diagram Book, write your name, centre number and candidate number.**

**Do NOT return the Question Paper with the Answer Book.**

**Answer ALL questions and ensure that your answers to parts of questions are clearly labelled.**

**Answer the questions in the Answer Book or on the separate diagrams – there may be more space than you need.**

**Do NOT write on the Question Paper.**

**You should show sufficient working to make your methods clear. Answers without working may not gain full credit.**

**Turn over**

**Answers should be given to three significant figures unless otherwise stated.**

## **INFORMATION**

**A booklet ‘Mathematical Formulae and Statistical Tables’ is provided.**

**There are 7 questions in this Question Paper.**

**The total mark for this paper is 75**

**The marks for EACH question are shown in brackets – use this as a guide as to how much time to spend on each question.**

**ADVICE**

**Read each question carefully before you start to answer it.**

**Try to answer every question.**

**Check your answers if you have time at the end.**

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**Answer ALL questions.**

**Write your answers in the  
Answer Book or on the diagrams  
for this paper.**

1.

<b>2·1</b>	<b>1·7</b>	<b>3·0</b>	<b>1·9</b>	<b>3·2</b>
<b>1·2</b>	<b>3·3</b>	<b>1·4</b>	<b>1·5</b>	<b>0·2</b>

- (a) Use the first–fit bin packing algorithm to determine how the numbers listed above can be packed into bins of size 5**  
**(2 marks)**

**(continued on the next page)**

**1. continued.**

**The list of numbers is now to be sorted into descending order.**

**(b) Perform a quick sort on the original list to obtain the sorted list.**

**You should show the result of each pass and identify your pivots clearly.**

**(4 marks)**

**(continued on the next page)**

**1. continued.**

**For a list of  $n$  numbers, the quick sort algorithm has, on average, order  $n \log n$**

**Given that it takes 2.32 seconds to run the algorithm when  $n = 450$**

**(c) calculate approximately how long it will take, to the nearest tenth of a second, to run the algorithm when  $n = 11\,250$**

**You should make your method and working clear.**

**(2 marks)**

**(Total for Question 1 is 8 marks)**

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**Turn over**

- 2. Refer to Diagram 1 and Diagram 2 in the Diagram Book.**

**Diagram 1 represents a network of corridors in a building.**

**[The total weight of the network is 370]**

**The number on each arc represents the length, in metres, of the corresponding corridor.**

- (a) Use Dijkstra's algorithm to find the shortest path from A to D, stating the path and its length.  
(See Diagram 2)  
(6 marks)**

**(continued on the next page)**

**Turn over**

**2. continued.**

**On a particular day, Naasir needs to check the paintwork along each corridor.**

**Naasir must find a route of minimum length.**

**It must traverse each corridor at least once, starting at **B** and finishing at **G****

**(b) Use an appropriate algorithm to find the arcs that will need to be traversed twice.**

**You must make your method and working clear.**

**(4 marks)**

**(continued on the next page)**

**Turn over**

**2. continued.**

**(c) Find the length of Naasir's route.**

**(1 mark)**

**On a different day, all the corridors that start or finish at **B** are closed for redecorating.**

**Naasir needs to check all the remaining corridors and may now start at any vertex and finish at any vertex.**

**A route is required that excludes all those corridors that start or finish at **B****

**(continued on the next page)**

**Turn over**

**2. continued.**

- (d) (i) Determine the possible starting and finishing points so that the length of Naasir's route is minimised.**

**You must give reasons for your answer.**

- (ii) Find the length of Naasir's new route.**

**(3 marks)**

**(Total for Question 2 is 14 marks)**

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- 3. Refer to Diagram 3, Diagram 4, Diagram 5 and Diagram 6 in the Diagram Book.**

**The network in Diagram 3 shows the direct roads linking five villages, A, B, C, D and E**

**The number on each arc represents the length, in miles, of the corresponding road.**

**The roads from A to E and from C to B are one-way, as indicated by the arrows.**

**(continued on the next page)**

**Turn over**

**3. continued.**

**(a) Complete the initial distance and route tables for the network provided in Diagram 4 in the Diagram Book.**

**(2 marks)**

**(b) Perform the first three iterations of Floyd's algorithm.**

**You should show the distance table and the route table after each of the three iterations.**

**(See Diagram 5)**

**(5 marks)**

**(continued on the next page)**

**Turn over**

**3. continued.**

**After five iterations of Floyd's algorithm the final distance table and partially completed final route table are shown in Diagram 6 in the Diagram Book.**

**(c) (i) Explain how the partially completed final route table can be used to find the shortest route from E to A**

**(ii) State this route.**

**(3 marks)**

**(continued on the next page)**

**Turn over**

**3. continued.**

**Mabintou decides to use the distance table to try to find the shortest cycle that passes through each vertex.**

**Starting at D, she applies the nearest neighbour algorithm to the final distance table.**

**(continued on the next page)**

**3. continued.**

- (d) (i) State the cycle obtained using the nearest neighbour algorithm.**
- (ii) State the length of this cycle.**
- (iii) Interpret the cycle in terms of the actual villages visited.**
- (iv) Prove that Mabintou's cycle is not optimal.**

**(4 marks)**

**(Total for Question 3 is 14 marks)**

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**Turn over**

- 4. Refer to Diagram 7 and Diagram 8 in the Diagram Book.**

**The network in Diagram 7 shows the activities that need to be undertaken to complete a project.**

**Each activity is represented by an arc and the duration of the activity, in days, is shown in brackets.**

**The early event times and late event times are to be shown at each vertex and one late event time has been completed for you.**

**The total float of activity H is 7 days.**

**(continued on the next page)**

**Turn over**

**4. continued.**

**(a) Explain, with detailed reasoning,  
why  $x = 11$**

**(2 marks)**

**(b) Determine the missing early  
event times and late event times,  
and hence complete Diagram 7 in  
the Diagram Book.**

**(3 marks)**

**(continued on the next page)**

**4. continued.**

**Each activity requires one worker and the project must be completed in the shortest possible time using as few workers as possible.**

**(c) Calculate a lower bound for the number of workers needed to complete the project in the shortest possible time.**

**(1 mark)**

**(d) Schedule the activities using Diagram 8 in the Diagram Book.**

**(3 marks)**

**(Total for Question 4 is 9 marks)**

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**Turn over**

**5. Refer to Diagram 9 in the Diagram Book.**

**It shows a precedence table.**

**(a) Draw the activity network described in the precedence table, using activity on arc. Your activity network must contain only the minimum number of dummies.**

**(5 marks)**

**(continued on the next page)**

**5. continued.**

**Given that all the activities shown in the precedence table have the same duration,**

**(b) state the critical path for the network.**

**(1 mark)**

**(Total for Question 5 is 6 marks)**

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**6. Refer to Diagram 10 and Diagram 11 in the Diagram Book.**

**A linear programming problem in  $x$ ,  $y$  and  $z$  is described on the following page.**

**(continued on the next page)**

**6. continued.**

**Maximise**

$$P = 2x + 2y - z$$

**subject to**

$$3x + y + 2z \leq 30$$

$$x - y + z \geq 8$$

$$4y + 2z \geq 15$$

$$x, y, z \geq 0$$

**(continued on the next page)**

**Turn over**

**6. continued.**

**(a) Explain why the Simplex algorithm cannot be used to solve this linear programming problem.**

**(1 mark)**

**(b) Set up the initial tableau for solving this linear programming problem using the big-M method. (see Diagram 10)**

**(7 marks)**

**(continued on the next page)**

**6. continued.**

**After a first iteration of the big–M method, the tableau is shown in Diagram 11**

**(c) State the value of each variable after the first iteration.**

**(1 mark)**

**(d) Explain why the solution given by the first iteration is not feasible.**

**(1 mark)**

**(continued on the next page)**

**6. continued.**

**Taking the most negative entry in the profit row to indicate the pivot column,**

**(e) obtain the most efficient pivot for a second iteration.**

**You must give reasons for your answer.**

**(2 marks)**

**(Total for Question 6 is 12 marks)**

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**7. Refer to Diagram 12 in the Diagram Book.**

**A shop sells two types of watch, analogue watches and digital watches.**

**The shop manager knows that, each month, she should order at least 60 watches in total.**

**In addition, at most 80% of the watches she orders must be digital.**

**(continued on the next page)**

**7. continued.**

**Let  $X$  be the number of analogue watches ordered and let  $y$  be the number of digital watches ordered.**

**(a) Write down inequalities, in terms of  $X$  and  $y$ , to model these constraints.**

**(2 marks)**

**(continued on the next page)**

**7. continued.**

**Two further constraints are**

$$y + 3x \geq 140$$

$$4y + x \geq 80$$

**(b) Represent all these constraints  
on Diagram 12 in the  
Diagram Book.**

**Hence determine, and label, the  
feasible region, R  
(4 marks)**

**(continued on the next page)**

**7. continued.**

**The cost to the shop of ordering an analogue watch is five times the cost of ordering a digital watch.**

**The shop manager wishes to minimise the total cost.**

**(c) Determine the number of each type of watch the shop manager should order.**

**You must make your method clear.**

**(3 marks)**

**(continued on the next page)**

**Turn over**

**7. continued.**

**Given that the minimum total cost of ordering the watches is £4455**

**(d) determine the cost of ordering one analogue watch and the cost of ordering one digital watch.**

**You must make your method clear.**

**(3 marks)**

**(Total for Question 7 is 12 marks)**

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**TOTAL FOR PAPER IS 75 MARKS**

**END OF PAPER**

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