

Component 1 Fine Art Standard Mark - 35

	AO1	AO2	AO3	AO4	TOTAL
Mark	9	9	9	8	35
Level	3	3	3	3	
	Fully emerging competent ability	Fully emerging competent ability	Fully emerging competent ability	Mostly emerging competent ability	

Keyword descriptors from the taxonomy:

Reflective Endeavour
 Predictable Safe
 Growing control

Examiner comments:

- There is evidence of painting, drawing, printmaking and collaged studies.
- This is emerging competent work with an appropriate development of ideas.
- The candidate shows evidence of growing control when selecting and experimenting with materials, techniques and processes.
- Most of the annotation is purposeful and meaningful.
- The candidate shows evidence of drawing throughout, supported by their own photography.
- The candidate's knowledge, understanding and skill are generally safe and adequate.
- The candidate has produced outcomes which show that they have used the process of developing and refining their ideas to support these pieces of work.

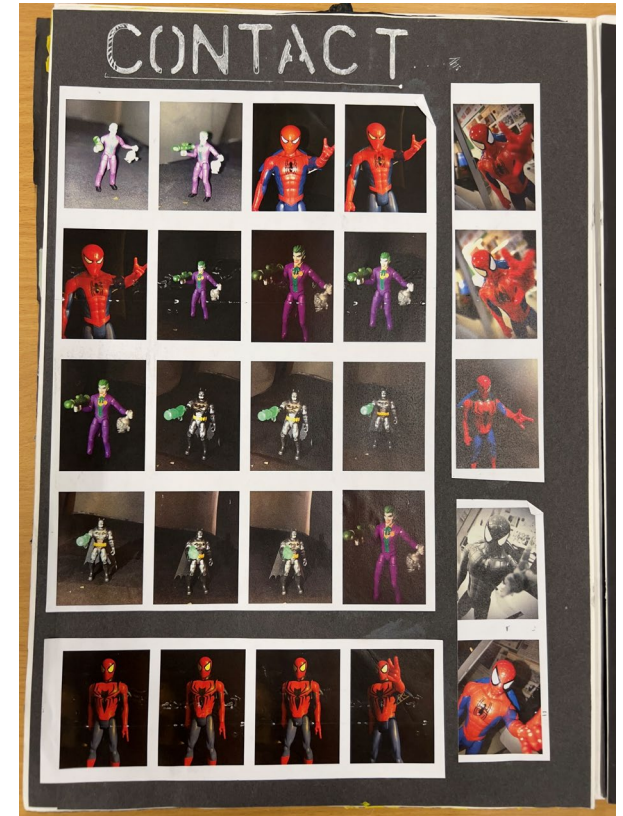
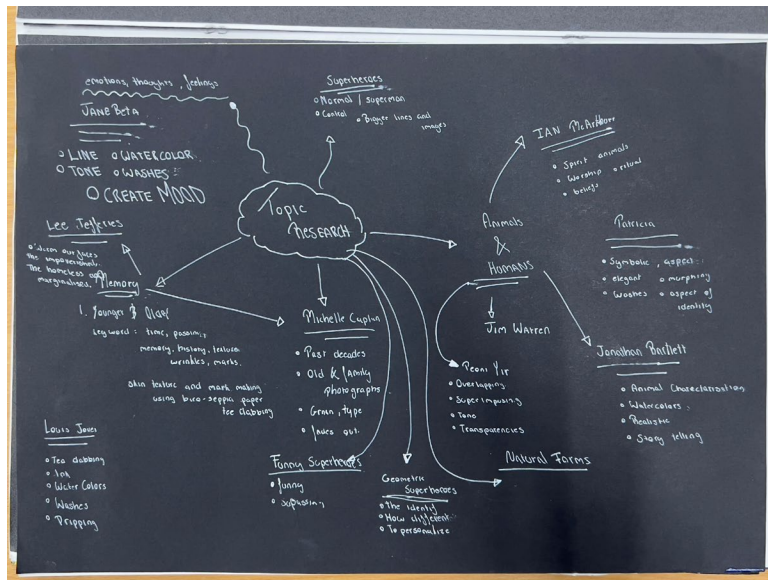
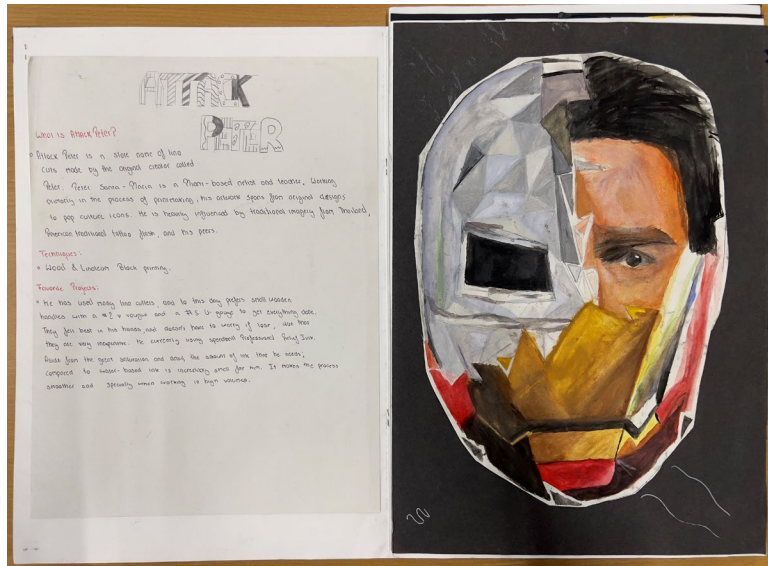
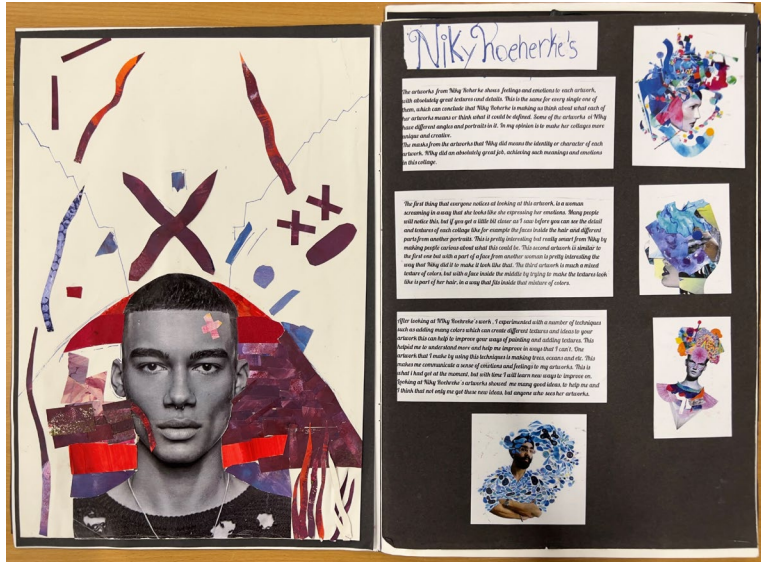
Final
outcome



Standard Mark - 35



Pearson



Ideas for my AFAI development

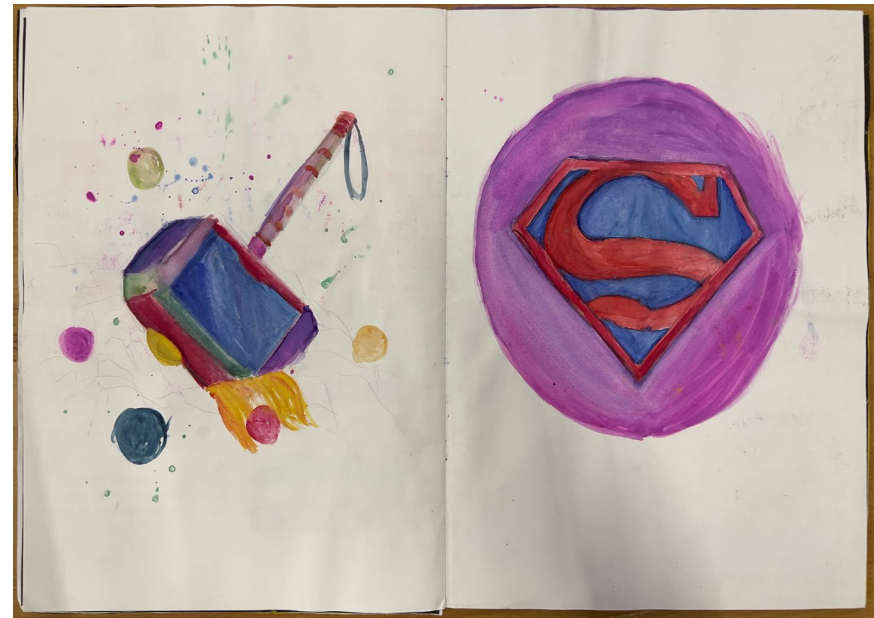
A previous development I wish to go further on it's my watercolour and drawing skills, but being able to be creative an different projects would be great.

A technique that I would want to go further developed should always be having better techniques.

Many of others ideas could be sketching other figures from different artists.

My initial ideas

I'm interested in watercolours, but also using colour markers isn't a bad idea either maybe I would be printing photos of artists and using markers to get pre-built the



CONTACT

I've added it different styles onto the image to make it look a lot different and also this shows high level of work

EXPERIMENT

with Watercolours

Wet-on-Wet

Dry-on-Wet

- 1) Wet your brush and apply thin water on an area of your paper.
- 2) Add wet paint onto the wet surface: the watercolor will create 'flowy' textures.

Color Volume

- 1) Start with dry paper. Pick up some 'moistened' paint with a large brush and apply to paper.
- 2) This will create a flat wash within a precise and defined shape.

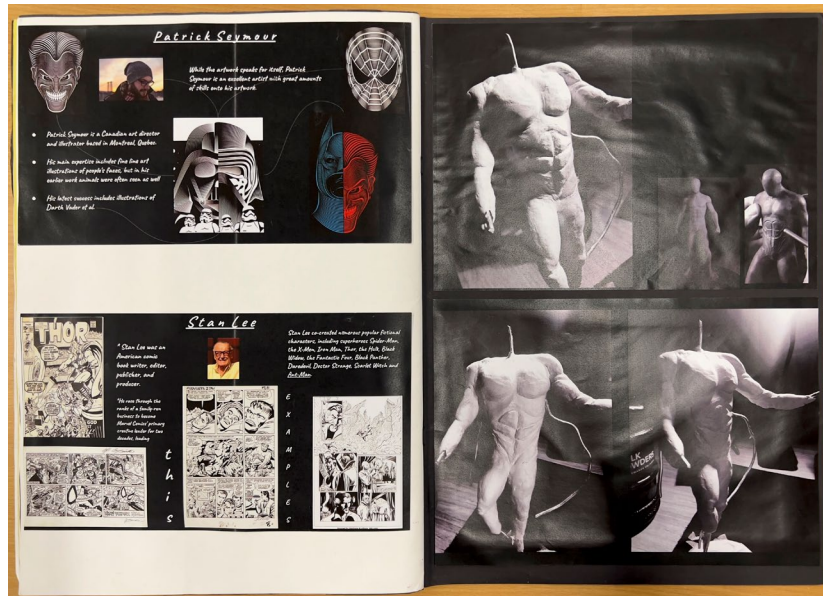
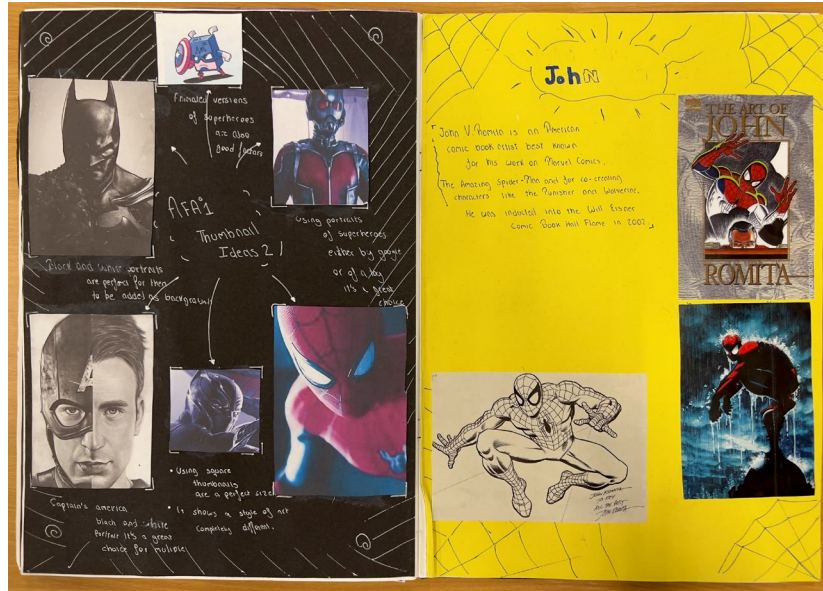
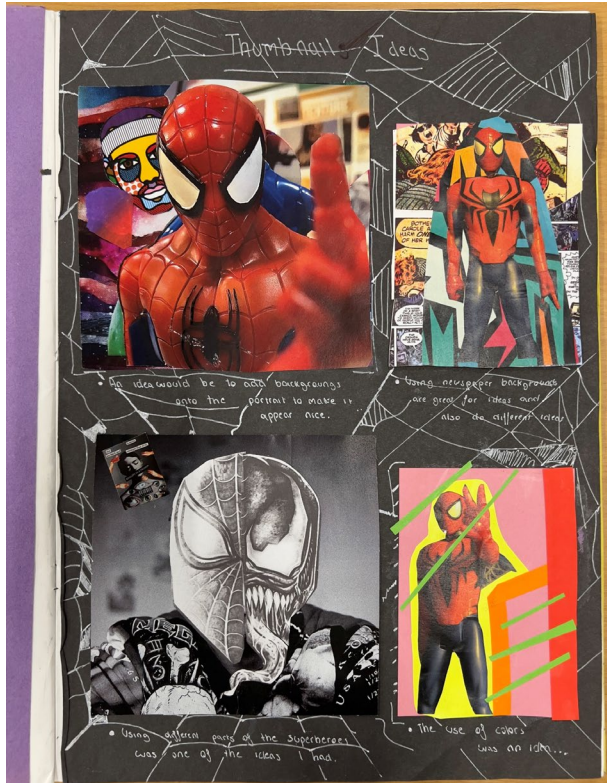
Thinking Up Color Volume

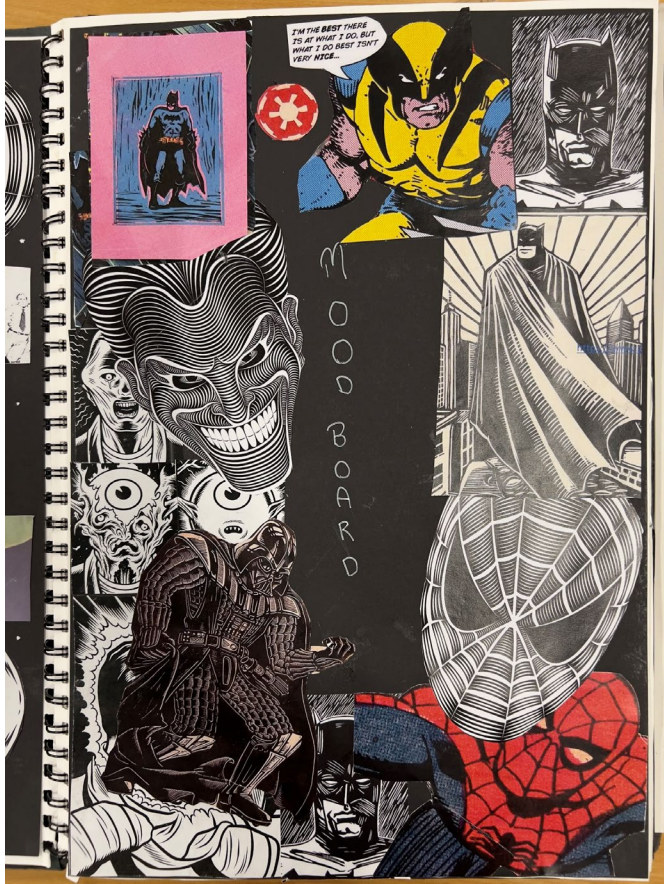
1) Pick up a bit of water with your brush (use water) and apply 'bouncing' wet strip.

2) Add a tiny bit of pigment into your palette of water, continue by painting where you left off with the transparent water.

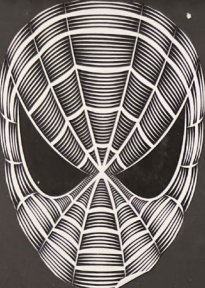
3) Add a bit more paint to your strip and continue. Don't your brush, as leave to control the density of your paint.

4) By the time you reach the end of your strip of paint, your watercolor mix should be quite 'thick' and opaque. The paint should appear concentrated and as deep as it can get.







Ideas for my print.



JOHN



STAN



← Previous development

← Previous idea that I want to further develop

← and arrive at what is an excellent example of a comic superhero's style.

← My initial ideas

← A colorful development with different uses of techniques help with the development.

← I would've want to develop the coloring skills on my developments to promote a high level of experiment.

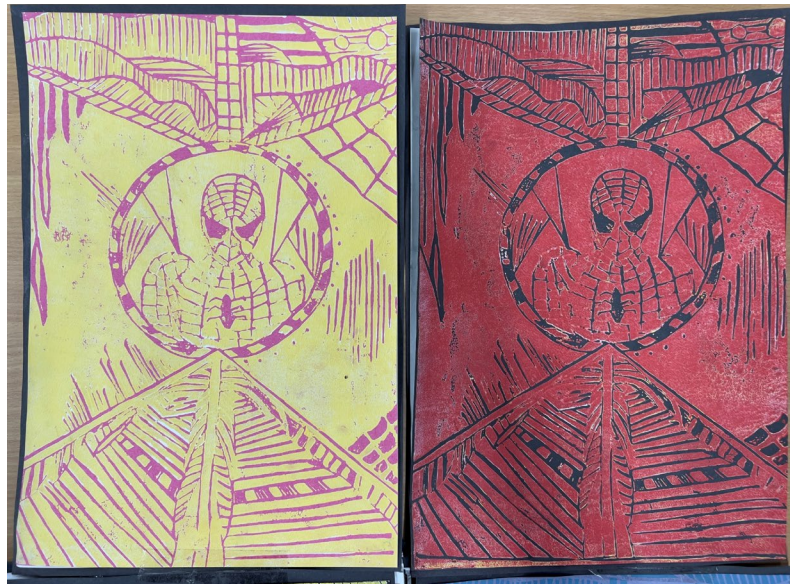
← As my old genius develops I wanted to create a unique form of it.

← I would've want to develop the coloring skills on my developments to promote a high level of experiment.

Print Making

(Experimentations)

PRINT MAKING



Jim Lee

Who is Jim Lee?

Jim Lee is a Korean American comic book artist, writer, editor, and producer. He is currently the Publisher and Chief Creative Officer of DC Comics. He is also the writer of the comic book series *Justice League* and *Justice League Unlimited*. He has received a Harvey Award, an Eisner Award, and a Hugo Award for his work on the *Justice League* comic book series.

Early Life

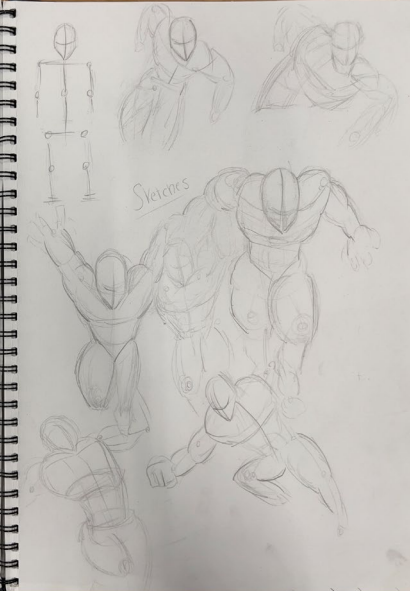


Jim Lee was born on August 11, 1964, in Seoul, South Korea. He is the son of an oil dealer. He moved to the United States when he was 10 years old. He attended the University of California, Los Angeles, where he studied for a Bachelor's degree in Architecture.

Technique and medium

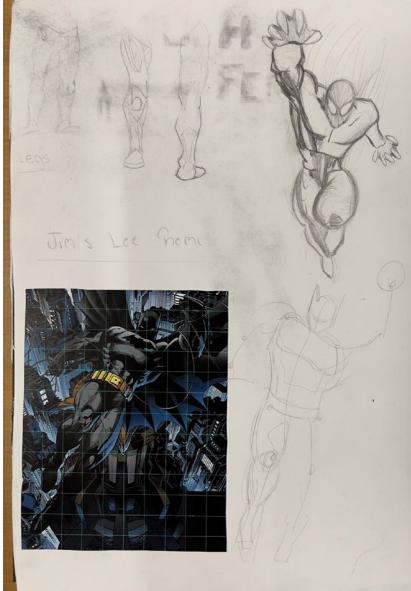

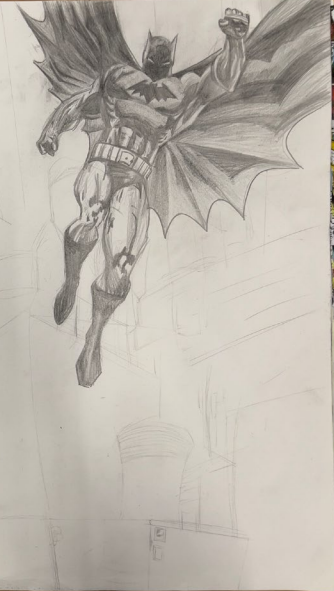
In an April 2010 interview conducted at DC Comics, Lee stated that he did not like a drawing board at DC Comics Office. He also stated that he used to use a drawing board at DC Comics Office. He is known for his use of a drawing board at DC Comics Office. He is known for his use of a drawing board at DC Comics Office.

Career

Lee worked for the book publisher Grosset, Lee took on the role of drawing, and later became a writer of comic books. He is known for his work on the comic book series *Justice League* and *Justice League Unlimited*. He is known for his work on the comic book series *Justice League* and *Justice League Unlimited*.

Jim's Lee Hero

Hugh Ferriss

Who is Hugh Ferriss?

Hugh Ferriss was an American architect, illustrator, and poet. He was associated with exploring the psychological condition of modern urban life, a concept known as the "Fourth Dimension" of the Twentieth Century.

Early life

Hugh Ferriss was born in 1898 and worked as an architect in Washington, D.C. He is known for his work on the book *City Design*.

Style and legacy

Ferriss and in 1929, his ideas, including drawings and poems, is led by the drawings and poems of the book *City Design* and the first at Columbia University. He is known for his work on the book *City Design*.

Career





Early in his career, Ferriss began to develop a reputation for being a designer. He is known for his work on the book *City Design*.

Style and legacy

In 1916, New York City had passed a law that required that buildings be designed in a certain way. He is known for his work on the book *City Design*.

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Development of Ideas

Hugh Ferriss

This great architect made important drawings of skyscrapers and structures. He is known for his work on the book *City Design*.

Development of Ideas

Throughout the development of ideas, I've seen that the most important are the ones that are the most important. He is known for his work on the book *City Design*.

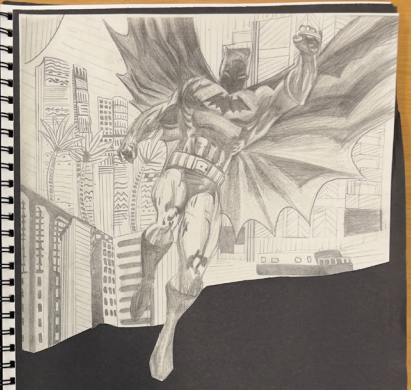
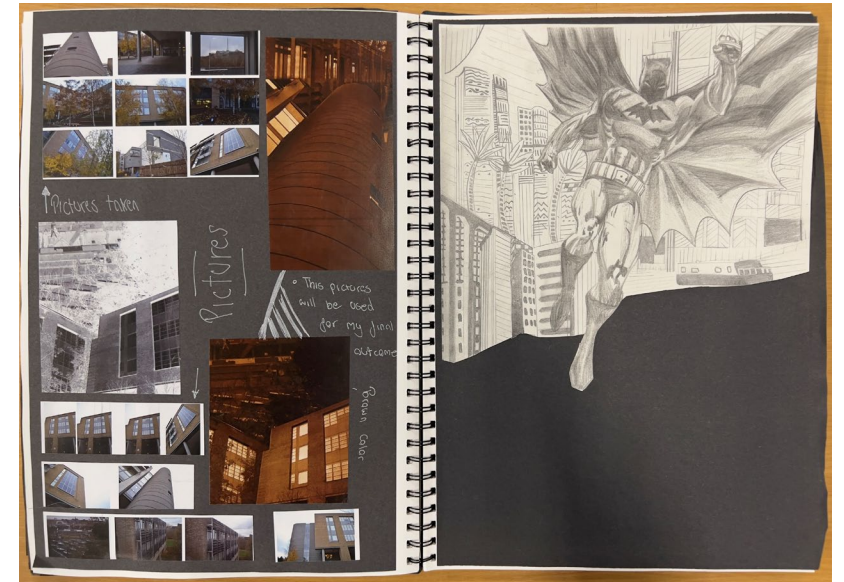
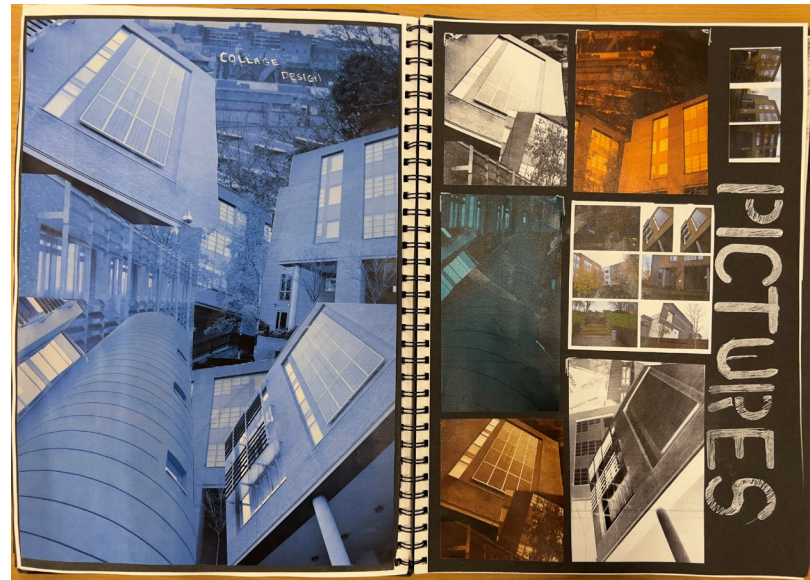
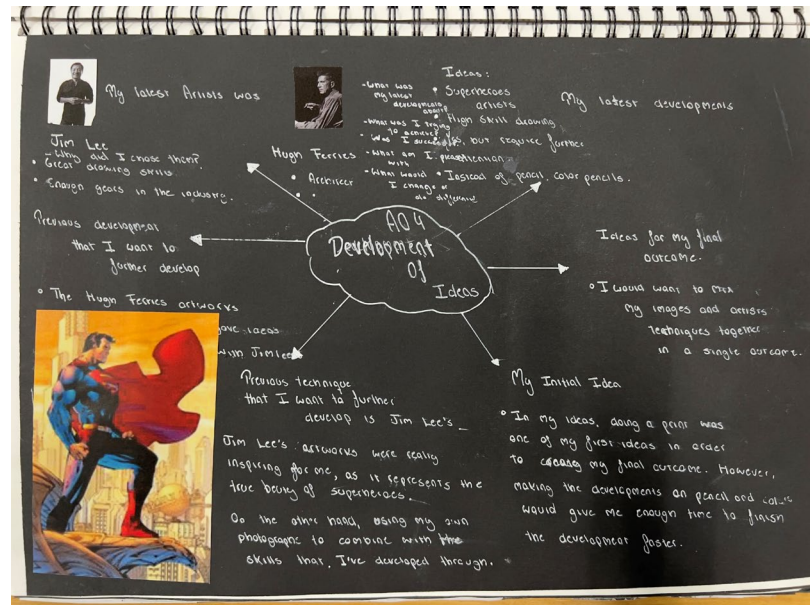
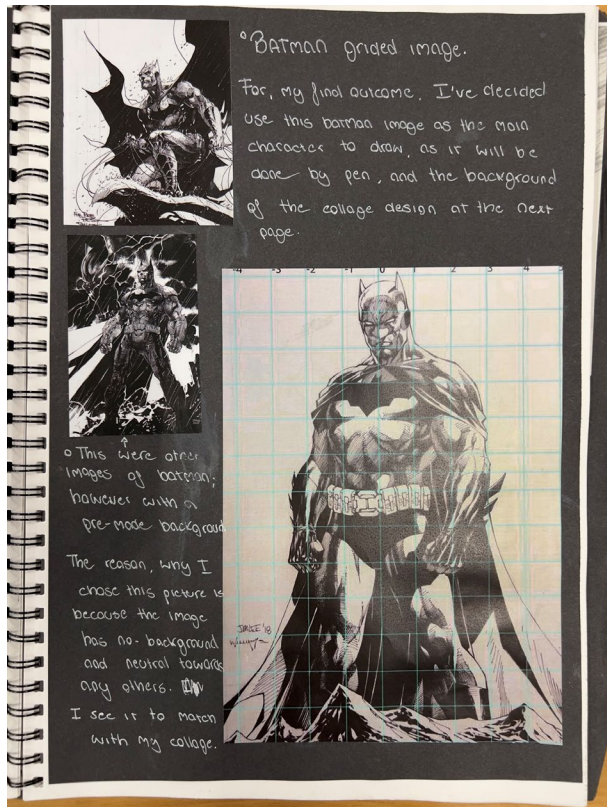
Development of Ideas

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